

Introduction

This four-part challenge is designed to encourage you to camp in each of the four seasons while discovering something new about camping. This challenge can be completed over multiple years to encourage camping in all four seasons.

Challenge

There are four parts to this challenge – one for each of the seasons. For each season complete the following activities:

	Part A	Part B	Part C
Sparks	2	1	1
Embers	2	2	1
Guides	2	3	1
Pathfinders and Rangers	2	4	1

You have completed the entire challenge (all four corner crests and the center crest) when you have completed 2 activities from each season (Part A), at least 1 camp of your choosing in each season for a total of 4 camps from Part C and a total of the following from Part B:

Sparks – 4 Embers – 8 Guides – 12 Pathfinders and Rangers – 16

PART A

Spring

- 1. Identify 3 wildflowers. Sketch and color them.
- 2. Identify 3 signs of the season.
- 3. Dress and pack properly for a spring hike in the rain.
- 4. Go for a hike. What wildlife did you see? What signs of wildlife did you see?
- 5. Fly a kite that you have either made or purchased.
- 6. Go on a polliwog hunt. Carefully collect and watch them, then gently return them to their natural habitat.
- 7. Plant something you can eat when it grows.
- 8. Identify a budding tree.
- 9. Participate in a challenge of your choosing

Summer

- 1. Go birdwatching and identify 3 birds.
- 2. Identify 3 signs of the season.
- 3. Sleep under the stars for a night.
- 4. Build a sundial and check it for accuracy. Use it to keep time at camp.
- 5. Go on a scavenger hunt.
- 6. Have a sandcastle competition.
- 7. Cook a meal with local seasonal foods.
- 8. Go kayaking or canoeing.

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9. Participate in a challenge of your choosing

Fall

- 1. Go for a hike and identify 3 trees.
- 2. Identify 3 signs of the season.
- 3. Learn why leaves change their colour in the fall.
- 4. Learn about dressing for a hike/walk in fall weather
- 5. Get up early and watch a sunrise
- 6. Go for a walk/hike at night to observe the moon and the stars
- 7. Plant a tree and/or have a tree planting ceremony
- 8. Collect brightly coloured leaves, twigs, etc. and make a nature piece of art.
- 9. Participate in a challenge of your choosing

Winter

- 1. Identify 3 signs of the season.
- 2. Learn how to dress to be outdoors all day in winter.
- 3. Go stargazing. Learn/Identify 2-5 objects/constellations
- 4. Build a snowman.
- 5. Go snowshoeing, cross country skiing, downhill skiing, curling, tobogganing or skating.
- 6. Place a crystal of snow or some snowflakes on a piece of black paper. Use a magnifying lens to view the flakes.
- 7. Look for and identify animal tracks.
- 8. Build a quinzhee or igloo.
- 9. Participate in a challenge of your choosing

PART B

- 1. Go on a long hike (Sparks 1-2 km, Embers 2-4 km, Guides 4-6 km, Pathfinders & Rangers 6-10 km).
- 2. Go for both a daylight and evening hike in the same location. What differences do you hear, see, feel, etc.?
- 3. Learn how to pack and what to bring to camp. Learn how to take care of your gear at camp.
- 4. Learn about refueling and repairing a camp stove.
- 5. Invent a new piece of camp gear. Draw or build it and explain the merits of your invention.
- 6. Cook a meal using a method of cooking you have not tried before; buddy burner, box oven, hay box, milk carton, open fire, briquettes in an egg carton, tin can stove, boil in a bag, etc.
- 7. Cook something over an open fire.
- 8. Cook a complete meal in one pot.
- 9. Cook a meal on a camp stove.
- 10. When it rains, collect enough water to make some tea.
- 11. Learn about dehydrating food and sample some dehydrated foods.
- 12. Learn about fire bans.
- 13. Make fire starters.



For Guiding in Alberta, Northwest Territories and Yukon

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- 14. Have a race to see who can make a fire and boil some water in a can.
- 15. Learn to whistle by placing a blade of grass between your thumbs and blowing through the gap between your thumbs.
- 16. Learn/teach a new song, dance, or do a skit.
- 17. Learn to use a compass
- 18. Do an orienteering course
- 19. Go on a treasure hunt. Hide a treasure and give at least 5 compass clues to find it.
- 20. Participate in a singsong, campfire, Guides Own, or Flag ceremony at camp.
- 21. Record your camp in a diary/journal/scrapbook. Add photos or drawings to your journal.
- 22. Learn a new knot.
- 23. Using knots you already know, build a useful gadget at camp.
- 24. Play rainy day games in the rain.
- 25. Do a good deed at camp.
- 26. Invite a Trefoil member or previous Guiding member to visit your camp or meeting to share her camping experiences.
- 27. While at camp, practice environmental awareness. What can be done differently at your camp to reach the level of "Leave No Trace" camping?
- 28. Learn the bird of Alberta, Yukon, and Northwest Territories.
- 29. Learn the flower for Alberta, Yukon, and Northwest Territories
- 30. Learn the tree for Alberta, Yukon, and Northwest Territories
- 31. Make a geocache (if allowed at your campground) and hide it for others to find. Or go geocaching and see what is in your area.
- 32. Invite a local Search and Rescue team out to your camp and do the "Hug A Tree" program.

Part C

Participate in:

- 1. A day camp.
- 2. An overnight camp in a building for 1 night.
- 3. An overnight camp in a building for 2 nights.
- 4. A tent camp for 1 night.
- 5. A tent camp for 2 nights.
- 6. A tent camp for 5 nights.
- 7. An adventure or backpacking camp.
- 8. An AB Council sponsored camp.
- 9. A District or Area camp.
- 10. A bridging camp (with a unit outside your District or Area).