A Guide Mestins A Guide Mesti

Use Idea Card:

10	patrol activity:	'Birds Fly South'
10	opening:	
10	activity:	'Map Sharing'
10	game:	'Wedding Story'
20	activity:	'Treasure Hunt'
10	snack:	'Uphill or Downhill'
10	station:	'Compass Craft'
10	station:	'Sundial Fun'
10	station:	'Compass Boomerang'
10	station:	'Map Drawing'

120 minutes

activity & closing:

10

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Use Idea Card:

10	patrol activity:	'Birds Fly South'
10	opening:	
10	activity:	'Map Sharing'
10	game:	'Wedding Story'
20	activity:	'Treasure Hunt'
10	snack:	'Uphill or Downhill'
10	station:	'Compass Craft'
10	station:	'Sundial Fun'
10	station:	'Compass Boomerang'
10	station:	'Map Drawing'
10	activity & closing:	'Direction Dance'

120 minutes

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A Guide Mestins

'Direction Dance'

Use Idea Card:

10	patrol activity:	'Birds Fly South'
10	opening:	
10	activity:	'Map Sharing'
10	game:	'Wedding Story'
20	activity:	'Treasure Hunt'
10	snack:	'Uphill or Downhill'
10	station:	'Compass Craft'
10	station:	'Sundial Fun'
10	station:	'Compass Boomerang'
10	station:	'Map Drawing'
10	activity & closing:	'Direction Dance'

120 minutes



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10	opening:	8
10	activity:	'Map Sharing'
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10	station:	'Map Drawing'
10	activity & closing:	'Direction Dance'

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120 minutes



A Spark Meeting

Use Idea Card:

'Hand Maps'

Simon Says

5	colouring activity
10	Spark opening:
10	activity:

game:

10 activity: 10 game:

activity:

closing



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A SPAR Meeting

colouring activity:

10 Spark opening:

10 activity:

game:

10 activity:

10 game:

5 activity:

closing

Use Idea Card:

N, S, E, W signs 'Map Sharing'

'Hand Maps'

'Who is North?'

'Name that Wall'

Simon Says

'Direction Dance'



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A Spark Meeting

Use Idea Card:

5	colouring activity:
10	Spark opening:

10 activity:

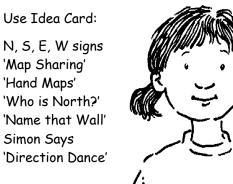
game:

10 activity:

10 game:

activity:

5 closing





A SPAR MORTING

colouring activity:

10 Spark opening:

10 activity:

5 game:

10 activity:

10 game:

5 activity:

5 closing

Use Idea Card:

N, S, E, W signs

'Map Sharing'

'Hand Maps'

'Who is North?'

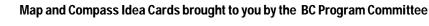
'Name that Wall'

Simon Says

'Direction Dance'









A Brownie Meeting

Use Idea Card:

5	gathering activity
10	Brownie opening:

5 game: activity:

10 game:

15 station:

15 station: 15 station:

5 activity:

closing

'Colouring Pages'

'Map sharing'

'Who is North?' 'Name that Wall'

'Wedding Story'

'Story Maps'

'Birds Fly South'

'Compass Craft'

'Direction Dance'



A Brownie Meeting

5 gathering activity:

10 Brownie opening:

5 game:

5 activity: 10 game:

15 station:

15 station:

15 station: 5 activity:

5 closing Use Idea Card:

'Colouring Pages'

'Map sharing'

'Who is North?' 'Name that Wall'

'Wedding Story'

'Story Maps'

'Birds Fly South'

'Compass Craft'

'Direction Dance'



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A Brownie Meeting

Use Idea Card:

5	gathering activity
10	Brownie openina:

game:

activity:

game: 15 station:

15 station: 15 station:

5 activity:

closing



'Who is North?' 'Story Maps' 'Birds Fly South' 'Compass Craft' 'Direction Dance'



A Brownie Meeting

5 gathering activity:

10 Brownie opening:

5 game: 5 activity:

10 game: 15 station:

15 station:

15 station: 5 activity:

5 closing

Use Idea Card:

'Colouring Pages'

'Map sharing'

'Who is North?'

'Name that Wall' 'Wedding Story'

'Story Maps'

'Birds Fly South'

'Compass Craft'

'Direction Dance'







Story Teps

Objectives: improve listening skills, learn the concept of maps

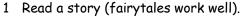
Supplies:

crayons or coloured pencils

□ storybook

paper

Directions:



- 2 Create a map based on the details in the story.
- 3 Work individually or in small groups.

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Stowy Tabo

Objectives: improve listening skills, learn the concept of maps

Supplies:

- crayons or coloured pencils
- □ storybook
- paper

Directions:

- l Read a story (fairytales work well).
- 2 Create a map based on the details in the story.
- 3 Work individually or in small groups.



Objectives: improve listening skills, learn the concept of maps

Supplies:

- crayons or coloured pencils
- □ storybook
- paper

Directions:



- 1 Read a story (fairytales work well).
- 2 Create a map based on the details in the story.
- 3 Work individually or in small groups.

Map and Compass Idea Cards brought to you by the BC Program Committee



Story Maps

Objectives: improve listening skills, learn the concept of maps

Supplies:

- crayons or coloured pencils
- □ storybook
- paper

Directions:



- 1 Read a story (fairytales work well).
- 2 Create a map based on the details in the story.
- 3 Work individually or in small groups.





Map shappe

Objectives: learn about different kinds of maps

Supplies:

various types of maps

Directions:

- 1 Have everyone bring a map from home.
- 2 See how many different kinds of maps there are.
- 3 Don't forget about star maps, mazes, floor plans, transit maps, etc.
- 4 Have each person share something about her map.
- 5 Post the maps for decoration.

Map and Compass Idea Cards brought to you by the BC Program Committee



Map shapes

Objectives: learn about different kinds of maps

Supplies:

various types of maps

Directions:

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Map and Compass Idea Cards brought to you by the BC Program Committee



Tap shappe

Objectives: learn about different kinds of maps

 ${\bf Supplies:}$

various types of maps

Directions:

- 1 Have everyone bring a map from home.
- 2 See how many different kinds of maps there are.
- 3 Don't forget about star maps, mazes, floor plans, transit maps, etc.
- 4 Have each person share something about her map.
- 5 Post the maps for decoration.





TEGGSTEG FEIDT

Objective: use map reading skills to find a surprise outside

Supplies:

- \square a map for each person
- □ treasure for each person
- □ markers with clues

Directions:

- 1 Have a map for each person if possible.
- 2 To discourage following, have more than one map—each with its own 'treasure box.' Or send groups in opposite directions at intervals, and tell them they may be on a different course.
- 3 Keep the map as simple as possible, with easy to recognize features, i.e. the playground, the steps, the doors, the windows, etc.

Map and Compass Idea Cards brought to you by the BC Program Committee



TPOSTIPO JETUS

Objective: use map reading skills to find a surprise outside

Supplies:

- \square a map for each person
- \square treasure for each person
- □ markers with clues

Directions:

- 1 Have a map for each person if possible.
- 2 To discourage following, have more than one map—each with its own 'treasure box.' Or send groups in opposite directions at intervals, and tell them they may be on a different course.
- 3 Keep the map as simple as possible, with easy to recognize features, i.e. the playground, the steps, the doors, the windows, etc.



TOOSTOO FOIDS

Objective: use map reading skills to find a surprise outside

Supplies:

- \square a map for each person
- \square treasure for each person
- □ markers with clues

Directions:

- 1 Have a map for each person if possible.
- 2 To discourage following, have more than one map—each with its own 'treasure box.' Or send groups in opposite directions at intervals, and tell them they may be on a different course.
- 3 Keep the map as simple as possible, with easy to recognize features, i.e. the playground, the steps, the doors, the windows, etc.

Map and Compass Idea Cards brought to you by the BC Program Committee



TROSCIPO JEING

Objective: use map reading skills to find a surprise outside

Supplies:

- \square a map for each person
- \square treasure for each person
- □ markers with clues

Directions:

- 1 Have a map for each person if possible.
- 2 To discourage following, have more than one map—each with its own 'treasure box.' Or send groups in opposite directions at intervals, and tell them they may be on a different course.
- 3 Keep the map as simple as possible, with easy to recognize features, i.e. the playground, the steps, the doors, the windows, etc.

Map and Compass Idea Cards brought to you by the BC Program Committee





compass boomgrang

Game Instructions:



Make sure you have a compass.

Begin at your starting spot.

Follow the clues below to reach your secret finishing spot.

Game Clues:

Set your compass to ______ degrees and walk ____ paces.
 Set your compass to ______ degrees and walk ____ paces.
 Set your compass to ______ degrees and walk ____ paces.

Map and Compass Idea Cards brought to you by the BC Program Committee



Map and Compass Idea Cards brought to you by the BC Program Committee

compass Boomgrans

Game Instructions:



Make sure you have a compass.

Begin at your starting spot.

Follow the clues below to reach your secret finishing spot.

Game Clues:

1	Set your compass to	degrees and walk	_ paces
2	Set your compass to	degrees and walk	_ paces
3	Set your compass to	degrees and walk	paces

compass boomgrang

Game Instructions:



Make sure you have a compass. Begin at your starting spot.

Follow the clues below to reach your secret finishing spot.

Game Clues:

1	Set your compass to	degrees and walk	paces
2	Set your compass to	degrees and walk	paces
3	Set your compass to	degrees and walk	paces

compass acomprans

Game Instructions:



Make sure you have a compass.

Begin at your starting spot.

Follow the clues below to reach your secret finishing spot.

Game Clues:

1	Set your compass to	degrees and walk	paces.
2	Set your compass to	degrees and walk	paces.
3	Set your compass to	degrees and walk	paces.



compass boomerang

Objective: to follow 3 compass bearings (creating a perfect triangle)

Supplies:

- □ compasses (1 per girl or group)
- □ markers for starting spots

Directions:

- 1 Fill out an instruction sheet for each group or girl (see next page).
- 2 The number of paces must be the same for each part.
- 3 Choose your first bearing. Add 120° to get the 2nd bearing, and another 120° for the 3rd, so that you get an exact triangle shape, i.e. go 10 steps at 30°, then 10 steps at 150° and 10 more at 270°.
- 4 Put girls in small groups (2 or 3 works best).

Hint: Don't tell them that they should return to their starting point!

Map and Compass Idea Cards brought to you by the BC Program Committee



compass boomgrang

Objective: to follow 3 compass bearings (creating a perfect triangle)

Supplies:

- □ compasses (1 per girl or group)
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Hint: Don't tell them that they should return to their starting point!

Map and Compass Idea Cards brought to you by the BC Program Committee



compass boomgrang

Objective: to follow 3 compass bearings (creating a perfect triangle)

Supplies:

- \Box compasses (1 per girl or group)
- □ markers for starting spots

Directions:

- 1 Fill out an instruction sheet for each group or girl (see next page).
- 2 The number of paces must be the same for each part.
- 3 Choose your first bearing. Add 120° to get the 2nd bearing, and another 120° for the 3rd, so that you get an exact triangle shape, i.e. go 10 steps at 30°, then 10 steps at 150° and 10 more at 270°.
- 4 Put girls in small groups (2 or 3 works best).

Hint: Don't tell them that they should return to their starting point!



Map Draving

Objective: learn how maps are like a 'bird's eye view' of places

Supplies: ☐ 3 objects ☐ paper & pencil

Directions:

- 1 Have girls in groups.
- 2 Have each group send the first girl up to draw.
- 3 In an area out of view of the group, lay out sets of identical objects. Arrange the objects differently for each set.
- 4 Have each girl draw a 'map' of one of the scenes.
- 5 See if her group can guess which one she drew.
- 6 Rotate girls so they all have a chance to draw.

Map and Compass Idea Cards brought to you by the BC Program Committee



Map Draving

Objective: learn how maps are like a 'bird's eye view' of places

Supplies: ☐ 3 objects ☐ paper & pencil

Directions:

- 1 Have girls in groups.
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Map praving

Objective: learn how maps are like a 'bird's eye view' of places

Supplies: ☐ 3 objects ☐ paper & pencil

Directions:

- 1 Have girls in groups.
- 2 Have each group send the first girl up to draw.
- 3 In an area out of view of the group, lay out sets of identical objects.

 Arrange the objects differently for each set.
- 4 Have each girl draw a 'map' of one of the scenes.
- 5 See if her group can guess which one she drew.
- 6 Rotate girls so they all have a chance to draw.

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Map Drawing

Objective: learn how maps are like a 'bird's eye view' of places

Supplies:

3 objects
paper & pencil

Directions:

- 1 Have girls in groups.
- 2 Have each group send the first girl up to draw.
- 3 In an area out of view of the group, lay out sets of identical objects. Arrange the objects differently for each set.
- 4 Have each girl draw a 'map' of one of the scenes.
- 5 See if her group can guess which one she drew.
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