

COMMUNITY SERVICE Lending a Hand!



Lend a Hand Game

Each girl can create her own set of cards based on her own community, family, talents and capabilities.

Materials: Ziplock bag (labelled with Brownie's name) 20 index cards Scissors

Magazines for cutting Glue sticks Markers

Using pictures (hand drawn or from magazines) and words, each Brownie will create her own Community Service Lend-a-Hand Memory Game.

Brownies will think of 10 "pairs" which are tied to Community Service. Each item will be written, drawn or glued onto a card, while its "match" is placed on a second card. Some examples:

A park - candy wrapper (meaning: do a litter chase at a nearby park)

A adult - snow shovel (meaning: shovel your neighbours sidewalk)

A teacher - sharpened pencil (meaning: sharpen pencils for your teacher)

A dog - a new collar (meaning: donate collars or food to the Humane Society)

Cards are stored in the plastic bag.

To play:

Place the 20 cards face down on a flat surface. The youngest player goes first and play moves to the right of the circle.

Player 1 identifies, and turns over, 2 cards.

If the cards match player 1 keeps these cards. If they do not match the cards are returned face-down to the playing area. Player 2 now identifies and turns over 2 cards.

Continue until all 20 cards have been matched.

