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## CAMPING BASICS

### C is for camping but do you know the A's and B's?

#### Camping with Guides?

Camp provides a kid-centric environment in which kids are encouraged to try new things and meet new people. Camp provides opportunities for big fun, new adventures and great friends. Day to day activities with a group of people that you have to learn to live with helps build **friendship** skills like teamwork, co-operation, empathy, negotiation and conflict resolution. Camp friends make camp unforgettable. Camp provides many opportunities for girls to explore their **independence** and make their own decisions without mom or dad's help. **Self-esteem** increases as girls try out new things in a low-stress supportive environment. Camp is a very **healthy** experience with nutritious food choices, time to be outdoors and lots of physical activity. **Leadership** is developed when girls have responsibilities they don't have at home and opportunities to make choices. Children need **nature**. There is concern about this generation of children who are growing up with an awareness of environmental problem but little connection to nature. Nature is a great respite from stress and too much time indoors. Camp provides exciting places to explore and lots of **fun and adventure**. Children develop positive **values** and strength of character in the camp environment. Camping is part of what makes Guiding unique. It offers so many opportunities that Girl Guides of Canada "Best Practices for Girl Programming" recommends that all Guides have the opportunity to participate in 2-3 overnight camps of 1 to 2 nights each year.

#### How can we tailor camp to meet the special characteristics of girls aged 9 to 11?

##### Cognitive Development

1. Attention span is approximately 30 minutes
2. Generally able to follow through with rules and boundaries
3. Better understand that their behavior can affect others
4. Like challenges, problem solving, experimenting etc.
5. Can perform many routines tasks without reminders (brushing teeth before bed)
6. Drawing and writing becomes more detailed and perfected
7. Creative thinking beginning to develop
  - Will more often use logic to reason instead of intuition
8. Better understanding of cause and effect (if I make fun of her, she will feel sad)
  - **TIP:** Gentle reminders may still be needed (remind them that if they do make fun of a fellow camper they may feel sad or angry)
9. Better able to plan and set goals
  - **TIP:** Plan with your campers to set daily personal and group goals
10. Beginning to think more about the road ahead, about their future, etc.
  - **TIP:** Talk to them about this! You may very well be their next role model

##### Social and Emotional Development

1. Effectively express feelings and emotions through use of language
2. Enjoy being with friends that share common interests and proximity



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- **TIP:** Keep your eyes open for cliques, encourage campers with best friends to also interact and include other campers
- **TIP:** If you feel as though one of your campers may be having a difficult time integrating into camp and making friends try to match them up with fellow campers with similar interests
- 3. Enjoy planning and organizing group games and activities
  - **TIP:** Give your campers the opportunity to do so during downtime and transition times when you have a few spare minutes, they may just teach YOU something new
- 4. Better understand what qualities make a good friend (honesty, loyalty, trustworthy, good listener)
  - **TIP:** if your camper is struggling to make and keep friends at camp, try to talk about these qualities with them and help them develop these qualities if need be, or at least remind them of the importance of such qualities
- 5. Prefer goal-directed activities or organized group VS unstructured play
- 6. Generally more emotionally stable
  - This often means less intense conflict
- 7. Still have a need for affection and security
- 8. Love to talk
  - Even if it is just for attention
  - **TIP:** Talk with them, especially if they are a camper that struggles with turn taking in conversations, in simply talking with them and encouraging such turn taking they may take away a lot more from the conversation than you may think
- 9. Begin to use slang
- 10. Considerably confident
  - Sometimes can be over-confident and will think that they know everything and can do no wrong and may therefore not deal with criticism, failure, and/or frustration very well
  - **TIP:** Be supportive and offer encouragement if this happens, we are here to help them develop a healthy level of confidence
  - Thankfully this also means that campers this age are more willing to try new things
- 11. Enjoy personalizing their own space

#### Physical Development

1. Enjoys sports and physical activity but often thinks of self as invincible
2. Movement becomes more smooth and coordinated
3. Usually have lots of energy but tires quickly
4. Enjoys working with their hands
  - This is the best way for many campers to learn

#### OK, we're convinced we should take the Guides camping. Where should we go?

It is important to provide a **progression** of camping experiences in order to build the confidence of the Guides and their parents. A great unit plan for the year would be an overnight in a location close to home in the fall, followed by a winter camp for 2 nights in a building and finishing the year with a weekend camp in tents.



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**Girl Guide camps** are an ideal location to hold your indoor or outdoor camp. In Ontario, there are 17 camps with various facilities. Many camps will have large tents with wooden floors that are already set up. They may have archery equipment or snowshoes available to rent. At many camps, you can book activity facilitators to lead your girls in activities such as snowshoeing, orienteering, nature studies or outdoor cooking.

**Event camps** are camps that are organized and run by a committee for multiple units. It can be an exciting activity for Guides to camp with many other girls and to be able to do a wider range of activities. This is also a great opportunity for a Guider with little camping experience. Event camps can be found on the event calendar on the Ontario Girl Guide website.

The **Provincial camping program** offers wonderful day camps, overnight camps for Guides, Parent and Me and Family camps. Information is sent to each family and is available at [www.girlguides.ca/ON](http://www.girlguides.ca/ON). Girls can attend individually or a whole unit can attend together.

### How can I get Training before I take my Guides to camp?

Girl Guides offers an Outdoor Activity Leadership (OAL) training program. There is a progression of levels as you gain confidence and experience in camping.

1. Getting Outside – teaches the skills to take girls on a hike or for a day at a park. 2 – 2.5 hours of training.
2. Residential Camping – covers the skills and knowledge to take girls on a residential camping experience and run a program that is fun, safe and age appropriate. It is 8 hour training and can be taken with the tent camping module.
3. Tent Camping – expands on the skills taken in residential camping and applies them to camping in tents. It must be taken at an overnight camp and is 11 to 15 hours in length.

OAL training is not mandatory but is highly encouraged.

Equivalency can be granted for previous experience.

After taking OAL training, Guiders are encouraged to earn their “Go Camping” pin, by finding a camping mentor to help them to take their girls camping.

### Where can I get more information and ideas?

These are some of my favourites that I go to over and over:

- Girl Guides of Canada – Members Zone – Camping and Outdoors – “Outdoor Activity Leadership Guide to Camping” – all the basic information you need to run a safe and exciting camp and lots of templates you can download and customize.
- Becky’s (Dragon’s) Guiding Resource Centre - <http://dragon.sleepdeprived.ca> – games,



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recipes, program, songs

- BC Girl Guides

[http://www.girlguides.ca/BC/Volunteers/Guider\\_Resources/Camping\\_Tools\\_and\\_Resources.a](http://www.girlguides.ca/BC/Volunteers/Guider_Resources/Camping_Tools_and_Resources.aspx)

spx - camp theme in a box, program activities

- Pinterest
- Ultimate Camp Resource - [www.ultimatecampresource.com](http://www.ultimatecampresource.com) – *games, songs, skits*

### **Can we go camping in the jungle?**

With their love of creativity and make believe, Guides love camps that are based on a theme. The theme can be tied to the buddy groups, duty chart (community contributions), meals and activities at camp. Choose something that is tied to what you are planning to do at camp. Make sure your theme won't limit you. There are lots of theme ideas in the resources suggested. Consider:

Pioneers

Future Space

Jungle Princesses

Pirates

Winter carnival

Another country

A popular movie

A challenge can provide a great theme for a camp and give girls an opportunity to earn the challenge

Use your imagination and have fun

### **How much is this all going to cost?**

One of the first things you will need to do is to set a budget. You will need to consider the camp rental, transportation, food, activities and incidentals. There is a template you can use in the OAL Guide to Camping. Try to keep prices low, but allow enough money to ensure you can include great meals and exciting activities.

Don't forget that financial assistance is available for members to go to camp, whether it is a unit camp or a larger event.

### **How can we get the Guides excited about going to camp?**

At the same time as you are letting the parents know about your upcoming camp, you should share your plans with the Guides. Be enthusiastic and tell them some of the highlights of the planned camp. Let some of the girls who have been to camp before, share their favourite memories. Use meeting time to teach some skills they will need at camp such as lighting stoves, setting up tents, packing bedrolls. It often builds excitement to learn a skill to be used at camp, make a camping article such as a campfire blanket, hat craft or sit upon, sing some camp songs or bring in some camp photos. When you have a whole bunch of skills learned, bring your parents in for the parent meeting and have the Guides show off their new skills.



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#### **Safe Guide**

Safe Guide is the document that Girl Guides provides to guide leaders in planning exciting activities for girls. It will guide you through many aspects of planning a safe camp. Just to review a couple of main points:

You will provide the parents with an SG.1 (activity plan) and an SG.2 (permission form) in lots of time. Any overnight event is considered to be a yellow level activity.

Guides must have a ratio of 1:7 at camps.

You must submit the SG.3 (Activity Notification or Authorization) to Safe Guide no less than 2 weeks before your camp.

You must prepare and submit a SG.4 (Emergency Response Plan) and ensure that all adults at the camp are familiar with it. (Ontario GGC Properties have ones partially filled out on the [girlguides.ca/ON](http://girlguides.ca/ON) web site.)

#### **The girls want to go to camp, but their parents won't let them go!**

Some parents may be reluctant to allow their Guides to go to camp. There are many different reasons they may be hesitating about sending them. They may not know the leaders well and be uncertain whether they will provide a safe and positive environment for their child. Many parents have not experienced camp for themselves and do not understand the benefits. There are lots of ways that you can work with the parents to increase the chances that they will agree to the camp. Send out the camp information early. Provide lots of details about the safety plans and all of the great adventures you have planned. Have a meeting to address their concerns, and have their Guides show them some of the camping skills you have been practicing in meetings getting ready for camp. Explain the plans and give lots of time to ask questions. Involve the parents in your meetings on a regular basis, so you can build rapport with them. Encourage them to come along to camp to help out! Parent volunteers will have to have a criminal reference check done and submitted to iMIS before coming to camp, but can be a great help at camp and give the Guider more time to spend doing exciting activities with the Guides. Talk to parent volunteers before camp about expectations for interacting with all girls and giving their child some space to gain independence. A positive experience, you might be able to gain a new leader.

#### **Guides learn leadership skills by helping to plan!**

Involve the Guides in planning the meals and activities. They may not have a lot of ideas, if they haven't camped before, so it is best to offer suggestions while brainstorming with the girls.



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Turn the planning into a game:

- “Would you rather eat tacos or spaghetti? – run to either side of the room
- Have pictures of camp foods or activities and do a relay race to choose favourite choices
- As a group, put foods or activities on papers on the wall, then the Guides individually mark their choices on the papers
- Have girls work in small groups to plan a meal or something they want to do.

### **What are we going to do when we get there?**

There is a good basic template for your camp schedule in the OAL Guide to Camping. Use your theme to tie everything together. Don't forget to include:

Lots of outdoor activities – hikes, games, cookouts, campfires, nature studies, learn new skills

Lots of indoor activities – crafts (they can be a little more complex than those you do at your meeting) games, drama games, program activities

Use special equipment that is available at the camp you are using – archery, low ropes, snowshoes, kick sleds

Plan in-climate weather alternatives – extra crafts and indoor activities. But don't be afraid to put on raincoats and go out in the rain.

Quiet time activities – provide something the girls can pick up during the camp. Guides love to cork, plastic lacing or learn to make a friendship bracelet.

Unstructured time – don't schedule every minute. Girls need time to wind down and giggle with camp friends. Be sure to include an hour of quiet time each afternoon. The Guide program provides a wonderful base for planning camp activities. It is important for the Guides to have an idea how their day is going to go. Provide a simplified version of the day's schedule without times for them to see 'what is next'. A great idea for Guide camps is to take photos of activities and attach them to a piece of felt with Velcro.

### **Making sure everyone is set for success**

Have some camp preparation meetings to make sure the Guides are prepared for camp. Use lots of games and activities to prepare. Even if girls are not going to camp, the skills learned can be used at future camps.

How to pack. There is a great kit list in the “Outdoor Activity Leadership Guide to Camping” that can be downloaded and customized. Some packing tips for Guides

- o Girls should help with packing so they know what they brought
- o Label everything



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- o Pack each day's outfit in a separate ziploc bag
- o Totes may be easier for Guides to manage – so long as they don't have to walk far into their sites
- o Bedrolls can be done many ways and there is no "right" way. Situations may call for different types. Many favour the jelly roll with everything included all in a tarp. There are waterproof stuff sacks (your tarp & mat may need to be extra, or there is the rubbermade tote method.
- o Bring a favourite stuffed animal
- o Games to learn to put up a tent
- o Games to learn the duties they will be doing at camp

#### **Who is going to do what?**

Be sure to share the work so no one is overwhelmed.

Communicate – find out what everyone enjoys or is comfortable doing.

It is a great idea to organize so that each small group of Guides has an adult who is their special camp leader. It is less overwhelming for the Guider as she isn't trying to keep track of everyone and no one will get overlooked. Have fun with your Guides. Laugh and have a spirit of adventure. It is a huge responsibility to bring a group of girls to camp, but don't get so bogged down with what has to be done that you forget why you brought the girls to camp.

#### **We're here at last!**

Try to arrive early so Guiders have time to focus on welcoming girls rather than set up.

Make camp welcoming and exciting from the moment the Guides arrive. Put up welcome signs or decorations. Turn on lots of lights. Play music. Have the campfire burning to welcome campers.

Have girls do a gathering activity on arrival to help decrease their anxiety about parents leaving. A drop in craft that is a teaser of what is to come on the weekend or a game that can be joined as girls arrive are great ideas.

Don't let girls pick their tents or bunks till everyone arrives. That way, parents don't set up sleeping bags for the girls and the last girl to arrive isn't left without choice.

#### **Let's get the camp off on the right foot**

Even if the Guides know one another, camp is a new environment and it is a good idea to play some icebreaker games leading up to games where girls choose their groups/tents. It's really important to let the Guides select their own groups and tents. Adults often feel they have a better idea of how to mix up the girls, but it can start camp off with a lot of upset and disappointment if girls aren't with their friends. Manage this selection through a game so no one is left out. Try an activity where girls get into groups of various sizes with



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different things they have in common, ending with “get into groups of what every number you need, with girls you want to share a tent or group with”

If you are concerned about girls excluding others or if you have cliques that have formed within your group. Assign mixed groupings for their duty or community contributions group. This way you can split up best friends to meet and work with other girls but still give them that comfort of sleeping together when they really need their friends around.

Do a camp orientation soon after arrival. It is intimidating to not be sure where things are or what is going to happen. Do a little tour together to decrease anxiety.

#### **Don't do that!**

Rules aren't a lot of fun, but knowing expectations makes everyone more comfortable. Involve the Guides in brainstorming rules and safety. The girls will often come up with all the rules you want to have them follow at camp, just work on phrasing things towards the positive. Use common sense. Be sure to have a fire drill before bedtime (Safe Guide says within the first 24 hours).

#### **It's dark out and the Guides are still VERY excited**

Guides are very excited when they first arrive at camp. It is usually a better plan to do some outside activities to burn off some energy before bedtime.

Some ideas for night activities for Guides:

Exploring the camp with a flashlight

Play Night Eyes (hide clues with reflective tape – they find each one, often a letter and figure out the message)

Play sardines – one girl hides and as the others find her, they join her.

Go for a night hike –be silent, don't use flashlights and get night vision

Have a campfire

Make snacks over a fire

Do some stargazing – instead of worrying about constellations and facts, lie together on a blanket, gaze in awe at the stars and have the girls create their own constellations.

#### **We're hungry!**

Meals and snacks are a very important part of camp. Girls, who are hungry, are not happy campers.

Guide aged girls usually prefer foods that are familiar and look like what mom makes.

Popular choices are:



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- o Breakfast – pancakes, waffles, egg on an english muffin, bagels, sausages, bacon
- o Lunch – hot dogs, soup, grilled cheese, individual pizzas
- o Dinner – tacos, spaghetti, baked potato, chicken breast, roast beef

Offer lots of choices at meals, so that girls who don't like the main food, have nutritious alternatives to fill them up

- o Breakfast – a choice of hot and cold cereal, fruits, muffins or toast, cheese. Girls love to have hot chocolate with breakfast, especially if it is chilly
- o Lunch – soup, crackers, cheese, salad bar, veggies and dip, fruit,
- o Dinner – salad, buns

Active Guides get hungry quickly so be sure to offer a snack mid morning, mid afternoon and in the evening. Look for nutritious choices. Find a balance for sweet; you don't want to add too much sugar, but camp is a special time and active girls love a special treat. Some great ideas:

- o Mug up – pizza, banana boats, s'mores, cherry surprise (wrap 2 oatmeal cookies with cherry pie filling between them in foil and warm in the fire) hairy beasts (dip cubes of bread in condensed milk and then coconut and roast on a stick)

Make sure girls are drinking enough. Guides may not drink enough water, but are more likely to drink it if juice crystals are added. Consider adding beads on a shoe lace to the girl's water bottle and have them move a bead each time they drink a bottle of liquid.

Be sure to add some 'campy' foods that Guides can do the cooking.

- o Every Guide should have a chance to cook something over the fire or outdoors – it's just part of camp!
  - o Try other things on the fire – bannock, tin foil dinner, chocolate muffins in an orange, baked potato (beyond hot dogs, marshmallows and s'mores)
  - o Girls love buddy burners – grilled cheese, pizza pockets, foil cups of melted chocolate to dip fruit in
  - o Burlap cooking – cut a piece of burlap that will wrap your food, dip burlap in paraffin and dry, wrap 2 wieners in foil and then in burlap, set burlap on non-flammable surface and set it on fire – once it burns, the food will be cooked
  - o Milk carton – wrap the food to be cooked in foil, place in a milk carton, burn the milk carton to warm the food
  - o Almost anything can be cooked on a camp stove and this is an adventure for a Guide
- Involve the Guides in meal preparation. Busy families may not give girls opportunities to help cook, and for many girls this is their favourite part of camp. They will need to be supervised at all times and reminder about proper safety rules to follow.

Make mealtime special. Encourage girls to slow down and not be overly rowdy at mealtime, but don't set too many rules. Make sure no girl goes hungry, but don't get too worried about eating habits. Camp is only a couple of days and we aren't going to change bad eating habits at camp. Girls may not drink milk at camp (serving pudding may change this). Serve things separately if possible, so that girls can put it together they way they prefer (noodles, sauce, meat, cheese)



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Never use food as a punishment. Don't deny dessert to a camper who didn't eat much dinner or who you feel is too 'wound up'.

Dietary requirements are becoming increasingly challenging to meet at camp as people become more aware of their diets. Camp should always be nut free as this is such a wide spread problem. Don't be surprised if you have campers who require a diet that is gluten free, vegetarian or are allergic to dairy, eggs, soy or a multitude of other items. We are committed to ensuring girls with disabilities can participate in our programs and we should be just as inclusive for girls with dietary needs. It is possible to find substitutions that don't require a lot of additional preparation. Parents are very appreciative if you send them the menu prior to camp and work with them to find alternatives that they would use at home. It increases their confidence that you will meet the child's needs. Be very cautious about asking the parent to supply the alternatives that the child needs as the alternatives may contain nuts.

### Lights out!

Bedtime at camp can be a very difficult time. Girls are tired but overexcited. Guiders are also tired and it is a disappointing start to camp when either Guiders lose their temper or the girls start the next day cranky and tired.

Typically Guiders tell the girls to go bed and sit down to chat with other Guiders, going back and forth telling the Guides to settle down. Each small group of Guides (or tent group) should have the adult assigned to their group stay with them at bedtime. It's a great time for quiet discussions about the day, talking about plans for the next day and telling a story. This is a great time to do '2 stars and a wish' for the day at camp. Once it is time to sleep, the adult should remain there quietly, perhaps reading her own book, until everyone is asleep. It is very reassuring for a little girl sleeping away from home. If you leave before they are all asleep, they will not go to sleep. Having a glow stick may help girls settle down. Let the girl's know where to find you during the night and you will be their bathroom buddy if no one in their tent wants to get up with them. I often hear Guiders say that Safe Guide says that Guiders cannot sleep in the same space as the campers. This is not true. A Guider cannot sleep alone with a camper, or be alone with a camper, but it is fine for a Guider to be in a tent or bedroom alone with a group of girls.

### Camp is fun but "I WANT TO GO HOME"!!!

Many campers will never feel homesick, but others will have periods of tears and homesickness.

There are lots of strategies for dealing with homesickness.

Spend some 1:1 time with the child, letting her share how she feels.

Acknowledge that she is sad and that this is ok.

Ask her what would help her to feel better.

Remember that a camper that is tired, hungry or over stimulated is more likely to be homesick.

Some campers can't deal with all the noise at camp. She may need some quiet time away from other campers.



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Let her know that it is normal to miss your family at camp and that this is not a bad thing.

Share a time when you felt homesick.

Distract with all of the adventures planned for the next day, or a snack.

Let her write a letter or draw a picture to share when she goes home.

Set up a bravery award for her to earn by managing her homesickness.

Most homesickness can be managed, but occasionally campers will be so upset that they are unable to eat, sleep or enjoy any activities and are making themselves sick. In these cases it is wise to call the parent. They may have some strategies that will work or they may choose to pick up the camper.

### **In all the busyness of camp, don't forget the girls**

It is easy to get so caught up in the rules and activities and meals and clean up, that we forget the girls we have at camp.

I like to think of camp as a brick wall. The activities are the bricks and they are surrounded by all the rest of the time at camp. It takes a lot of mortar surrounding the bricks to have a strong wall. Managing all the in between moments at camp is just as important. It is often the things that happened in between the big activities that the camper remembers most.

Keep your sense of fun and adventure and your sense of humour.

Look for teachable moments. Take the time to allow the girls to find a solution or to work things out.

Provide opportunities for girls to develop leadership skills and make choices.

Allow time to transition from one activity to the next. Give them some warning of what is needed "in 10 minutes we'll be going outside".

If the girls' aren't enjoying an activity, change your plans. They may need some unstructured time or to go outside and be active.

Keep things moving. Have some quick games to play while you're waiting. Sing while you're moving to another part of the camp.

Be silly.

Don't watch the campers – be 'with' the campers.

### **We all have to help**

Guides are eager to help and will enthusiastically help with camp chores if presented in a positive manner.

Consider presenting it as everyone contributing to the camp community, rather than a 'duty' chart. Keep the tasks age appropriate. The adult working with each buddy group should do the chore with the girls, rather than supervising only. Make it fun. You will need a visual aid to show the girls what their contributions are at various times. Consider making a permanent chart with felt, Velcro or laminated paper that you can use from camp to camp.

Things Guides are often asked to contribute are:



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- Meal helpers – get the girls involved with the meal preparation, table setters, sweepers.
- Clean up – set up dish washing stations, help with dishes, wipe tables, put away food.
- Bathrooms – wipe sinks and mirrors & pick up litter. Demonstrate infection prevention and be cautious about having Guides use bleach and cleansers.
- Campfire, flag raising, leading gratitudes

All Guides should wash their own dishes. Be sure the 3 sink method is used with a Hot Soapy wash, rinse and then disinfectant. Dishes should be hung to air dried in their dish bag. Singing or playing music while you wash dishes seems to speed the girls up. Remember they may never wash dishes at home.

#### **We're waiting for 2 girls to get their snow pants on and everyone is getting restless**

It's always great to have a couple of instant games you can play with no preparation. It is hard to remember these games when you really need them. I like to print a few games up very small and laminate them to keep on my camp hat so they are always handy.

- Screaming Banshee's – girls scream their loudest as they run and stop when they have to take a breath.
- Barnyard bedlam – Tell girls they are an animal. They make the animal noise to find the others who are the same animal.
- Sneak – As a group, very dramatically sneak up on another Guider (crawl, hide behind trees, be silent) to do something nice for her. The more ridiculous the better.

There are many more back pocket games listed in the resources suggested. Pick your favourites and always have them ready to play.

#### **These socks have to belong to someone at this camp!**

Camp is almost over. Everyone is tired and anxious to get going. It's been a great camp. Now if we can just get the girl's packed up without losing our tempers!

Keep the sense of fun while packing up.

Do it with them – you carry this and I'll carry that.

Encourage the girls to help one another.

Plan a fun activity to do when you are finished, so they won't dawdle.

Make sure you have everyone's attention before going through lost and found.

No one is going to claim an odd sock or pair of panties, so don't stress and just throw them out if they aren't claimed.

#### **Rose buds and Thorns**

Girls learn leadership skills while evaluating what they have done and how they would improve it next time.

Always include an evaluation of the camp. Do it before going home while camp is fresh in everyone's mind.

Girls might enjoy doing 2 stars and a wish, or rosebuds and thorns. Be sure to take part yourself. You can take this feedback and begin planning your next great camp. Guides Own is a time for quiet reflection that is



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traditionally part of the Girl Guide camp experience and a camp evaluation can be a part of this. Consider adding it to your Guide camp. The girls enthusiastically take part in a quiet time to sing songs about friendship and reflect on their camp.

#### **We did it!**

It's a great feeling to send home tired, happy girls after a great camp. It's time to go home for a hot shower, put your feet up and reflect on what a great job you did. Give yourself a big pat on the back. You have provided a lot of girls with a camp experience. I hope you are already planning your next Guide camping adventure.

Gathering Activity: Round robin of tables to do hat crafts for community contribution/duty chart discussions.

Table 1 Bedrolls: Felt sleeping Bags, Plastic Sheeting, String, Pin

Table 2 Cooking: Cut frying pan out of film canister, felt white, yellow and brown for bacon and eggs, white glue, awl to poke hole in handle for pin

Table 3 Sanitation: Toilet brush and roll: Pipe cleaner, straws, small white plastic square for TP

Table 4 Mess: Sponge, Tea Towel

Table 5 Campfire or Wood and Water: Stick bundles or felt squares (with stiffner) small twigs, red, yellow and orange felt, hot glue