



November 21-23, 2014

COOKIES GALORE! Implementing Cookies into Program

Cookies Rising Badge Program – Instant Meeting

Opening:

Regular unit opening routine. Depending on your meeting length and routines, this meeting can be split into two meetings. Preferably, you should do this around the time of the fall or spring campaigns for cookies.

Purpose:

Explain to the Guides that they will be completing some of their Cookies Rising Badge Program. They will be learning about initiative, safety, team work and budgeting cookie money.

Activity 1 – Initiative

- Brainstorm new and different ways to sell cookies by assessing resources available in your community

Materials: 2 pieces of chart paper (or Bristol board), markers, scissors and 2 bags (grocery, plastic, etc)

1. Post the two pieces of chart paper on the wall. Ask the girls to brainstorm a list of places in their community where they could sell cookies. Write these ideas on the first piece of paper
2. Brainstorm a list of interests, hobbies, or things the girls like to do in their community. Write these ideas on the second piece of paper
3. Cut up each piece. Place all the locations in one bag and all the interests in the other bag.
4. Divide the unit into small groups or their patrols
5. Have each group send up a representative to select a piece of paper from each bag
6. Each group should then come up with a plan for how to run a cookie selling event (using the location and interest they selected). For example, if a group pulled out "town park" and "basketball" they may want to plan a three-on-three basketball tournament where kids from the community could form teams and pay a registration fee (enough to cover the cost of a box of cookies any other materials) to play. Each team receives a box of cookies.

Activity 2 – Safety

- Understand safety issues that can arise while selling cookies

Materials: game pieces (see Appendix A) and 2 dice

1. Brainstorm a list of all the safe things girls should do when selling cookies (e.g. always selling with an adult, carry money in a "cookies only" wallet, etc).
2. Make a list of all the unsafe things girls should never do when selling cookies (e.g. criss-crossing the road, going into someone's house, etc.)
3. Discuss what makes these safe or unsafe
4. Use the game spaces printed off (see appendix A) to play a game about safe and unsafe cookie selling practices. There are a few blank game spaces, in case girls think of practices that were not included. Alternate: you can make your own game spaces with the girls at the meeting using construction paper and markers.
5. How to play the game: Guides are their own game pieces. Have them order themselves. The first person rolls the dice and moves ahead that many spaces. If there is something on the paper, she reads it out and does what it tells her. Then the next person goes. The first person to finish is the winner.



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Activity 3 - Budgeting Cookie Money

- Learn ways to budget cookie money

Materials: Paper and markers/pencils for each patrol/small group

1. Have girls look at specific dollars and cents received from cookie sales.
2. Using the target goal (the number of cases ordered for that campaign or the entire year), ask the girls to calculate how much income the Unit will receive from cookie sales.
3. From that calculation, have the girls budget \$1 from each case to go towards a community service project or the CWFF.
4. Divide the girls into their patrols. Have the girls create a chart that they can post on the wall so everyone can track their sales, income and donations.
5. Extension: You can have a discussion about buying supplies/equipment for the unit and how many cases of cookies would need to be sold to do so. E.g. if your goal is to buy a tent, as a unit, calculate how many cases of cookies would need to be sold to buy a tent.

Activity 4 – Teamwork

- Understand the importance of working together

Materials: Alphabet game pieces (see Appendix B) and a timer or stop watch

1. Take a piece of rope or tape (or existing markings on the floor) to create a large circle in the middle of your meeting place. Scatter all 26 letters of the alphabet face up randomly inside the circle.
2. Gather all the girls around the circle. Announce that their goal is to touch each letter of the alphabet in order as fast as they can. But, there are 2 restrictions. One, only one person at a time (or their hand, foot, leg,...) can be inside the circle. Two, everyone needs to participate. You can add a 5 second penalty if more than one girl is in the circle at a time.
3. Count down and begin – be sure to keep track of time.
4. At the end, discuss what worked and what didn't work (Note: it is okay if the first round was chaotic, it was supposed to be)
5. Have them do it a second time. Before they begin, have them take some time to discuss a strategy to achieving their goal.
6. Count down and begin – be sure to keep track of time
7. Once they have finished, debrief the experience. Some things you can ask:
 - What did it feel like to work as a team?
 - How did you organize yourself?
 - Did you all work evenly together or did some people take a leading role?
 - How did you feel about people taking a leading role?
 - Did you disagree with any of the decisions of the group?
 - What was the difference between experiences from the first attempt and the second?



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Appendix A - Game Spaces for Safety Game

<p>You walk across lawns/gardens</p> <p>Move back 2 spaces</p>	<p>You criss-cross the street</p> <p>Move back 4 spaces</p>
<p>You take an adult with you</p> <p>Move forward 3 spaces</p>	<p>You do not enter a stranger's house</p> <p>Move forward 4 spaces</p>
<p>You go into a stranger's house</p> <p>Move back 1 space</p>	<p>Recite the Girl Guide Motto</p>
<p>You sell cookies by yourself</p> <p>Move back 5 spaces</p>	<p>You carry cookie money loose in your pocket</p> <p>Move back 2 spaces</p>
<p>You carry cookie money in its own wallet</p> <p>Move forward 4 spaces</p>	<p>Do 3 jumping jacks</p>



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<p>You yell at people when they don't buy cookies</p> <p>Move back 3 spaces</p>	<p>You remember to say thank you to your customer</p> <p>Move forward 1 space</p>
<p>Free Space</p>	<p>Free Space</p>
<p>You tell customers cookies are \$6.00 per box</p> <p>Move back 2 spaces</p>	<p>You know cookies are \$5.00 per box</p> <p>Move forward 2 spaces</p>
<p>You eat all your cookies before selling any</p> <p>Move back 3 spaces</p>	<p>You participate in your unit cookie selling event</p> <p>Move forward 1 space</p>
<p>You wear your uniform when selling cookies</p> <p>Move forward 2 spaces</p>	<p>You walk down the road instead of the sidewalk</p> <p>Move back 1 space</p>
<p>You take an I.O.U. from a stranger</p> <p>Move back 3 spaces</p>	<p>Free Space</p>



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Recite the Girl Guide Promise	Free Space
Free Space	Free Space



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Appendix B – Alphabet Cards

A

B

C



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F



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