

The background is a solid blue color with several white butterfly silhouettes of various sizes scattered across it. The butterflies are positioned in the corners and along the sides, creating a decorative border effect.

GIRL ENGAGEMENT & LEADERSHIP DEVELOPMENT

Session Presenter: Melanie King

Introductions

- Who is Your Session Leader?
- Who are our Conference Participants?
 - How long have you been a leader?
 - What would you like to get out of this session?

Outline for the Session

- Putting the Girls First
- Involving The Girls in Meetings/Planning
- Special 1st/2nd/3rd Year Program Time
- Encourage Independent Actions and Thoughts
- Applying it to Guides
- Other Ideas
- Questions
- With lots of games and activities in between

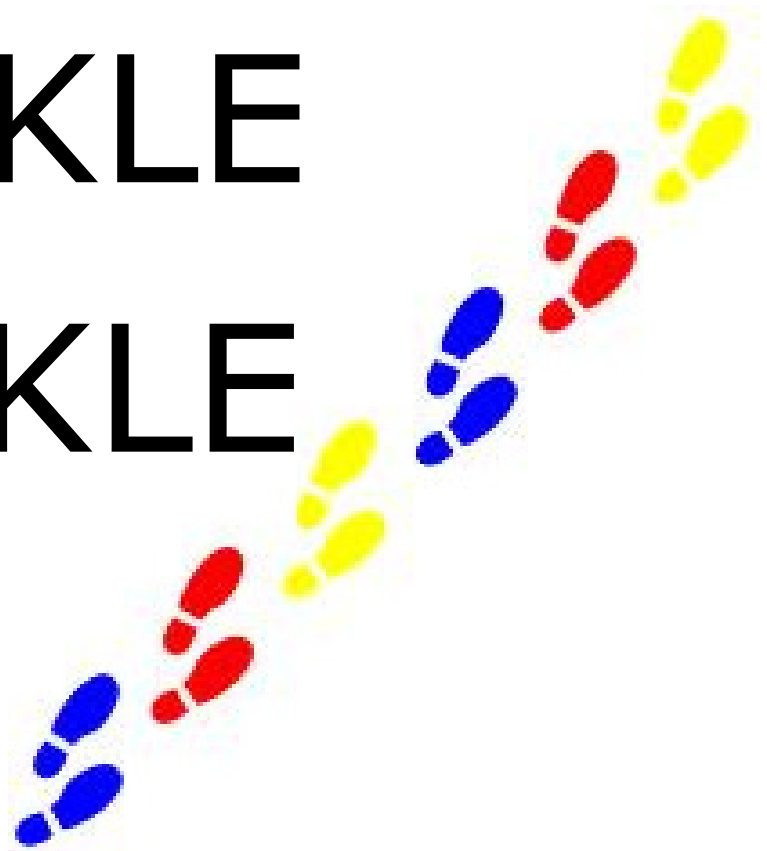
All the slide info and games/activities are provided on your USB, additional talking points are not

Notes about the Programming

- Use the guide program as a reference
- Read the program and try to figure out the general objective
- Think of how the program could be implemented creatively
- Note about Lady Baden Powell Award

Game: Icebreaker

HUCKLE
BUCKLE



1. Putting the Girls First

- POLL: When do you plan your Guide Meetings?
 - August before the guiding year
 - First Meeting with the Girls
 - Week/Month before each meeting
 - On the fly
 - Other _____

- Confession...

1. Putting the girls first

- Why Should the Girls be Involved in the Planning?
 - Ensures the girls do activities they enjoy
 - Ensures the girls are engaged in the activities
 - Allows the girls to develop planning skills
- How to Get the Girls Involved in the Planning?
 - In September, discuss with the girls what they would like to do- record this on a piece of paper
 - TIP: If you prefer to have things planned in advance: discuss this at the final meeting/camp in the Spring.

Things I Want To Do At Guides

- Skiing badge
- high ropes
- ziplining
- horseback riding
- watch movies
- sky dive
- PJ Party
- go shopping
- baking
- food
- go Winter Camping
- go to Hollywood
- crafts
- go to space
- Pet Night
- bowling
- Zoo
- go to Wonderland
- trampoline
- drive a car
- pillowfight
- wrestle an alligator



**HOW CAN WE TAKE THEIR CRAZY IDEAS
AND MAKE THEM REAL?**

GAME: COMMUNICATION

Peanut Butter & Jam Sandwich



GAME: COMMUNICATION

Picture Telephone



2. Involve the Girls in Meetings

How Can the Girls Contribute More to the Meetings?

- Attendance
- Gathering Activity (puzzle, colouring page, game)
- Have a 2nd Year Call Group Names for Opening
- Have a girl in charge of collecting scissors, pencils, etc.
- Have girls plan a campfire to lead
- Tidy Up Tasks

Badge Bag- Reward

GAME: COOPERATION

When I Clap Twice



GAME: OBSERVATION

- Timed Test Observation

3. Building Confidence

- Code of Conduct
 - Write a Code of Conduct at your first meeting
 - Use examples to help the girls understand the rules
- Bullying
 - Address bullying when it could become an issue
 - Paper Doll: Colour, Destroy, Rebuild
 - Orange: Stab, Insult, Rebuild
- Shy Guides
 - Find another Guide that can be their buddy
 - Get to know them, build their skills gradually

GAME: Trust



TUNNEL RUN

ACTIVITY: Bullying

TOOTHPASTE SQUEEZE



Special 1st, 2nd, 3rd Year Time

- Give special time to each age group
 - Divide up on program nights into age groups
 - Instructions are written onto 4 strips for 4 stations
 - Girls know every 15-20 minutes they rotate to next one
- Allows the girls to feel unique and appreciated
- Each age group gets appropriate challenges
 - Ie. 3rd years can help plan a Hallowe'en party

3rd Year Camp

Experienced Camper Badge

Advance Planning (Organizing Parties During Year)

Planning (Schedule, Chores, Meals, Shopping List)

Preparing (Budget, Grocery Shopping- no tips)

Leading (Let them Learn)

Evaluate (Leave a half hour to let them discuss)

Tips to Remember for 3rd Years

- Don't intervene, or tell the girls what to do
- You may only advise if safety is an issue
(Ex. Pizza cooking times vs. Oven left on)
- You may choose to advise if they ask a question, but if they don't ask don't intervene
- Take a blank piece of paper and tape it to the fridge/wall
 - Each time the girls learn something add it to the list
 - This helps with the feedback process and the girls will never ever forget about it

5. Encouraging Independent actions

- Triple Try

- You try, have a friend try, then ask a leader

- Praise their efforts/Positive Reinforcement

- Don't give immediate expected answers

- Where should I put this piece of garbage?

- ~~-In the garbage~~

- ~~-Take it and deal with it~~

- That's a good question, where should we put garbage?

GAME



4 Corners
and a Rope

Other Ideas

- The Human Bedroll
- Think Outside the Box –
ex. Looking after an egg
ex. Alpha-ghetti Challenge
- Meal Headband Game –
ex. I'm thirsty fill my cup
- Positive Comments on a Page

3rd Year Camp

Experienced Camper Badge

- Advance Planning (Organizing Parties During Year)
- Planning (Schedule, Chores, Meals)
- Preparing (Budget, Grocery Shopping)
- Led them lead the show

Questions??

Feedback