



Games on the Go

Here are a variety of games and activities that you can do on the bus, while waiting in a line, if you are taking a break from the stations or in between activities. Enjoy! Click the title to be linked to an online resource if needed.

[Eye Spy](#) - The player who starts picks an object that everyone can see. The player gives the first letter of the object as a clue. For example, if the player chooses a fence, they say, 'I spy with my little eye something beginning with F'. Players take turns to call out guesses until someone gets the right answer.

[Road Trip Bingo](#) - Print and cut out the bingo cards (download them below). Mark the “free” space on your chosen bingo card with an X to begin. Whenever you look out the car window and see one of the things on your card, draw an X on that square. Once you get five X's in a row, in a column, or diagonally, call out, “Bingo!” You win!

[Rock, Paper, Scissors](#) - A classic two-person game. Players start each round by saying, “rock, paper, scissors, shoot!” On “shoot,” each player holds out their fist for rock, flat hand for paper, or their index and middle finger for scissors. Rock crushes scissors, scissors cut paper, and paper covers rock.

[Scavenger Hunt](#) - A twist on I SPY, a scavenger hunt would entail identifying objects that you all know to look for before the game begins. You can create a list of 10 items to search for during the drive. You can either work together or if you want some competition, the first person to spot the item gets a point!

[Words from License Plates](#) - Identify a license plate and try to find words that include the letters on it. You can create words that incorporate the letters within them. Make it more of a challenge by using the letters in the order they are listed on the license plate. Words can also be created by identifying categories first that words must fall into, for example, animals, states, cereals, etc.

[Add to the Story](#) - The first person will say a sentence, and then everyone will take turns adding a sentence to create a story. One person can even write it down or type it out if they want to reference it and then continue to build from it. The story can be themed, a memory you all share, or even a fun story that is created with a lot of imagination.



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The Name Game - This can be played with the first and last names of people or even the first and last letters of the name of items. If you use the first and last names of celebrities, you will say the first and last name and the next person will say a name of someone whose first name begins with the first letter of the prior celebrity's last name. For example, Abe Smith, Sarah Clark. If you use objects, pick a category such as food. Then, you can use the last letter of the item to create a new word. For example, apple, eggs, strawberry, etc.

Shopping List Challenge - This one is all about memory and can get tricky the longer the list (and crazier the items)! The first player must list an item that starts with the letter A. The next person must repeat this item and then add their item beginning with the letter B. The previous items must be repeated each time a new item is added. For example:

- Player 1 says: Apple
- Player 2 says: Apple, Banana
- Player 3 says: Apple, Banana, Cheese

The Alphabet Game - One person chooses the right-hand side of the road, and the other gets the left. Then, each looks for letters of the alphabet that appear on signs or license plates on their side. The object of the car game is to point out all the letters of the alphabet in order, from A to Z. The first person to spot the entire alphabet wins!

The Animal Name Game - To start this fun car game, one person names an animal. The next person then has to name another animal (no repeating!) that begins with the last letter of the previous animal named (for example, "elephant" ends with "t," so the next person might say "tiger," after which the next person might say "raccoon," and so on).

Twenty Questions - One person secretly thinks of a person, place, or thing. The other players then take turns asking yes-or-no questions, such as "Can it fly?" or "Does it grow in the ground?" A round ends either when a player uses one of their questions to correctly guess the answer, or when all of the players have asked 20 questions and the answer is revealed. Each player gets at least one turning being "it."

Would you Rather? - Start a round of "Would You Rather?" with everyone getting a turn to ask far-fetched questions to the family. For example, "Would you rather eat chocolate or pizza for an



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entire day?" or "Would you rather have the ability to fly or become invisible?" Your family's answers may surprise you!

Categories - Choose a broad category, such as cities, movie titles, or dinner foods. Then, players take turns naming items within the chosen category in alphabetical order. For example, if you chose cities, you could say Athens, Boise, Charleston, Detroit, and Edinburgh. If a player doesn't state their answer within 10 seconds—or doesn't travel down the alphabet correctly—they're out. The last player standing wins.

Counting Cows - This game is surprisingly simple. Whenever you pass a cow, yell out "cow!" or "moo!" The first person to spot the cow and say the word gets a point (no repeats!). Whoever racks up the most points is declared the winner.

Skittles – for every yellow car spotted (buses don't count) you yell "skittles". You get one point for each car spotted. If you see a police car, you yell "busted" and everyone else loses all their points. You keep your points. The winner has the most points upon arrival.