



## **Promise and Law Relay**

I wrote for this my 2nd and 3rd year guides last year. The girls loved it!!!

## Items needed:

- Girls in pairs they are their own game markers
- Large foam dice for every two girls (you can use a square box that you painted the dots on)
- Rope or tape line for the finish line
- Paper labeled START
- 38 papers (full sheet) with the game questions, one per sheet.
  - Type the questions using font 72 to make it large.
  - Place the papers in plastic sheets to protect them so they can be reused.
  - o In the plastic page holders I also placed coloured construction paper with the numbers in 1, 2, 3 ..... 38 written so that it shows from the back side..

Here	are the questions:
	I will help, (others)
	Say the Guide Motto. (Be Prepared)
	Walk ahead 4 spaces.
	I promise to be true to, my and Canada. (myself, my beliefs)
	Miss a turn
6.	I to do my best, (promise)
	The Guiding Law challenges me to: respect and (myself, others)
	Go back 2 spaces
9.	And accept the (Guiding Law)
	Move ahead 6 spaces
11	Roll again
12	.The Guiding Law challenges me to: Recognize and use my and and
	(talents, abilities)
13	Move forward 1 space
14	.Say the Promise (I promise to do my best, To be true to myself, my God/faith and Canada; I
	will help others, And accept the Guiding Law)
	Go back 4 spaces
16	Move back 2 spaces
	Roll again
18	The Guiding Law challenges me to: our common (protect,
	environment)
-	.Miss turn
20	Say the Promise (I promise to do my best, To be true to myself, my God/faith and Canada; I
	will help others, And accept the Guiding Law)
21	.Walk ahead 3 spaces
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- 22. Go back 2 spaces 23. Roll again
- 24. Move forward 5 spaces
- 25. The Guiding Law challenges me to: live with \_\_\_\_\_ and \_\_\_\_ (courage, strength)
- 26. Say the Promise
- 27. Miss turn
- 28. Roll again
- 29. Move ahead 1 space
- 30. Say the Promise
- 31. Go back 3 spaces
- 32. The Guiding Law challenges me to: share in the \_\_\_\_\_ of Guiding. (sisterhood)
- 33. Go back 3 spaces
- 34. Roll again
- 35. The Guiding Law challenges me to : use my wisely (resources)
- 36. Say the Promise
- 37. Miss turn
- 38. The Guiding Law challenges me to: be \_\_\_\_\_ and trustworthy (honest)

## How to play the game.

- Place the game pages around the room in order (the bigger the playing area the better the game.)
- The first pair stand NEXT to the Start page, one girl in the pair begins by rolling the die, both girls count the squares and move to the right spot
- The girl that rolled the die then answers the question on the page where they landed.
- Now she lets her partner roll the die and they repeat around the game, until they finish.
- Once both girls in the pair have answered the question, let the next pair begin.
- So on and so on.

I have found that this game really reinforces their knowledge of the Promise and the Law. We had a lot of fun. If you have warm weather this game can be played outdoors, you could make them run from space to space.

Glenda Barrera (Edmonton Area)

I hope that this is a Bright Idea that works for you!

