# **Guiding Unit Planner**

(A resource for multi-branch units)



Go Sparks Go!
Brownies Can Do It!
Guides on the Go!

Pathfinders: Listen, Learn, Lead, Live! Senior Branches: Adventure & Independence

> Manitoba Program Committee Final DRAFT - May 2006

# Guiding Unit Planner Theme List

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# Active Living – Sports (see also summer sports, winter sports)

Being Me (Have guest do physical activities with the girls; Head & Shoulders/Toe Knee Chest Nut)

Going Outside (20 minute outside active game; Nature Walk; have a bike/inline skating parade)

Being Healthy (Move to the Beat; Heartbeats; Newspaper Skate; Meet at pool/skating rink/gym; Discuss Physical activity & Health)

Going Camping (Twenty minute hike; Water safety)

Aboriginal People in Canada (snowshoe or toboggan, play an Aboriginal game like lacrosse)

Key to Active Living (pulse, breathing; outside winter, spring, summer activities, outdoor game; active at home, active at school, favourite sport)

Go For It! (pulse before & after activity; play team game; 3 pieces of safe, active playground equipment)

Key to the Living World (walk; clean park; walk in 2 seasons; season game)

**Help Our Planet** (walk, public transportation, ride bike; walking bus)

**Key to Camping** (two active games)

Happy Hiking (2 x 2 km hikes, plan, Be Prepared Kit, Foot care, trail)

Which Way (Neighbourhood walk: 8 compass points/game: directions without compass)

Learn about Leadership 1 (Guides teach a sports skill)

Staying fit & Healthy 1-6 (hygiene routine/visit; healthy lifestyle ad or younger girl activity; healthy eating brainstorm/food guide comparison; weekly active living/chose a sport & plan skills development; positive statements/great to be me/self esteem presentation; media messages; fitness activity)

Fitness Fun (Brainstorm; 3 Week Log; Warm Ups; Stretches; 3 x 90 minute activities; 3 week 15 minute Strength routine; Class; Monthly Goals)

Try New Things 3 (try out a new sport, play with the unit)

**Sport** (participate sport season, equipment care; rules; fair play & competition; likes; safety; media coverage of male & female athletes; women in sport history; cheer)

Living Well – Active Living define; benefits; help people become active; strength/flexibility/endurance activity; vigorous activity; ideas; plan; unit commitment; new

Living Well – I Could be a Contender define athlete; meet local; salary; drug discussion; become athlete; warm up/cool down; nutrition & athlete; debate gym class

Living Well - Beyond Baseball jeopardy; inclusive&adapted sports; ideal; international; cost of equipment; safety gear; trivia game; unit sport event

A World to Discover – What's Up Around the World sports/games/play; right to play

Creating Your Future - We're a Team gym night

**Core 18** Enhance your life with Active Living

Cadet /Junior Leader 11 Choose & lead a short Active Living activity

Ranger Active Living Embrace active living & take the message to your Guiding community

# Animals (see also Natural World, Environment)

Being Me (draw your favourite animal; what is your favourite pet, name as many pets as you can, draw a picture of your fantasy pet)

**Going Outside** (Nature Walk; make & erect a bird feeder; create an animal craft)

In My Community (Vet clinic for pet care)

**Exploring & Experimenting (Make Play Dough Animals)** 

**Going Camping** (Camping animal charades)

**Pet Pals** (care; animal activity, health; visit shelter/vet; bring pictures of your pet & tell stories)

**Key to the Living World** (animal homes; animal game, five natural objects; Water animals)

**Bird Watcher** (feeder out of recycles; ID for an hour; provincial bird; visit park, record birds)

Saving Our Plants & Animals (skit about endangered animals; zoo visit)

Key to Camping (insect bites; food storage away from animals)

I Can Be (character descriptions, animal charades, mime)

**Horsepower** (water/feed/groom/ride or drive a horse or pony; feeding & care; clean stable, tack; recognize horse malaise; temperament mgmt.; safety equipment; safety rules; take lessons/ride or go to a horseshow)

**Bird Watching** (three bird detail ID notebook; 3 other birds; feather types; nest etiquette; bird foods; migration; build a feeder; nature hike with sketch/pictures)

Ecology (zoo safari; career etc.)

Endangered Species (rare/endangered/extinct; 2 Cdn. animals/2 world species; reasons & solutions; habitats; living space; visual/zoo/media; cartoon/extinct; interview)

Farming (help/visit farm; 2 breeds; 2 crops; marketing; machinery; farming types; song/story; women in ag.)

Water (living water things; water site visit)

Pet Lover (handle/exercise/feed/groom/care; illness; food; daily care 1 month & laws; share interest; bring pet; share story; vet)

Plants & Animals sculpture; animal groups; visit zoo for diversity; domestic/wild; field ID)

Let's Take it Outside – Up Close & Personal with Nature log/landscape/pond study; bird watching & feeding; invasive/endangered; track; zoo; enviro. initiatives

Exploring a Theme – From Dinosaurs to Vintage Cars maintaining zoo exhibit

**Exploring a Theme – Getting Food on the Table** where food comes from; food resources in lakes & oceans; food quiz game; world food night; organic food

Let's Take it Outside – Winter Wonderland penguins/polar bear

Let's Take it Outside – Outdoor Know How animal encounters

# Art (See also Crafts)

Being A Spark: (Make a rainbow picture with crayons, draw picture of you in your Spark uniform)

In My Community (Art Outing)

**Exploring & Experimenting (Make Play Dough Animals)** 

Brownies & Beyond (draw a picture of yourself in a Brownie, Guide, Pathfinder etc. uniform)

**Key to Me** (who am I; fun alone pictures)

Key to My Community (look at samples of art – likes, art in public places in community)

**Key to the Living World** (make mural/paint picture about water)

Terrific Trash (recycled art)

Key to Camping (outdoor clothing mural; design an outdoor outfit)

Key to the Arts (Masks, knit/weave/appliqué; WAGGGS craft; memory book)

**Artist at Work** (list of questions: visit: watch an artist: try 2 different kinds of art)

All About Art (interview local artist; primary/secondary colours; visit art gallery; unusual media draw, sculpture; cartoon; computer collage)

**Discover your creativity 4** (visit a local gallery & create a piece of art)

Art Production (Create: fantasy inspired; alternate material; primary & secondary colours; print; product design; mural; art show; inspired by a famous artist)

**Provincial Heritage** (Visit an art display by an artist from your province)

My Music, Movies & More – Rembrandt & company art gallery/museum; learn about artist; 20 questions; jeopardy; sketch/paint; sculpture; Cezanne: Warhol inspired

Let's Take it Outside - Winter Wonderland snow/ice sculpture

Cadet/Junior Leader 4 lead & evaluate 2 arts related activities

Ranger Creative Arts develop an appreciation of, & an interest or skill in, 1 or more of the arts

# **Be Prepared**

**Being Healthy** (Safe Play, dress for the weather)

In My Community (Be Prepared kit – whistle, band aid, name label)

**Going Camping** (What to do if you get separated)

Key to I Can (Staying safe – booklet, call for help, stop/drop/roll; First Aid; Turn it on Safely)

Key to Active Living (saying no)

**Key to Camping** (safety rules; poisonous plants; insect bites; environmental sun/cold; Be Prepared kit & game (whistle, orange garbage bag, water, snack, wipes, band-aids, paper & pencil, safety pins, tissues, phone coins, phone numbers, safety message); camping know how; dressing right; act out being lost; Hug-A-Tree)

Happy Hiking (Be Prepared kit; foot care; plan for hikes)

Winter outside (cold injury: winter camping dress; outdoor activity: meals & snacks)

Understand how to be responsible 2 (be prepared kits & marketing plan)

Camp Out 9; Basic Camper 9; Experienced Camper A1: Be prepared plan

On My Own – Prepare for the Unexpected water/boat safety; winter break; disaster plan; fire prevention; fire physics/burn victim; shut off electricity & gas; emerg. help

On My Own – Safe at Home or Out & About personal safety; cyberspace; hazard charade; situations; self defense; community safety Let's Take it Outside – Survivor Girl plan for emergencies; first aid course; first aid kit – review; make personal first aid kit; lost in woods; route plans; 3 elements of survival; building fires; wood burns; creating shelters; water purification; weather hazards; hypothermia; emergency prevention

#### **Body**

Being Me (Have guest do physical activities with the girls; Head & Shoulders/Toe Knee Chest Nut)

**Being Healthy** (Healthy eating, active living routine, bone building)

Key to Active Living (body skit; Germ Busting story, cleaning, clean brushes; sleep & dreams)

Smile Girl (talk to dental professional about health; smile collage; 1 week brush & floss chart)

**Key to Girl Guides** (how much have you grown in Brownies)

Staying Fit & Healthy 1, 2 (personal hygiene routine; ad campaign for healthy lifestyle)

Becoming a Teen (learn about body; differences boys/girls)

High On Life (natural high list; deterring smoking & drugs; media messages; health organization help; peer pressure; speech about addiction)

Body Works (body process; medical worker interview; health organization; pulse; optical illusion; fingerprints; arches; fat insulation)

Girl Stuff – Media & Image portrayal of women; photo enhancing; taking photos; favourite tv show message; historical; self-image campaign & out; body image mag

**Girl Stuff – Girls Just Want to Have Fun** – likes/passions? Create sport/game; cooking night; fun with arts; party; skin care; facials/masks **Living Well – Let Go & Chill Out** – Pilates & yoga; exercise/fresh air; comfort foods; cigarettes/alcohol/drugs & stress; causes of stress; stress-release; organizations

Girl Stuff - Fashion Sense from Head to Toe different styles for different people; nail care; boutiques for fashion, hair, skin, etc; tanning

# **Bridging**

**Brownies & Beyond** (Visit Brownies; Learn the Brownie Song; Read the Brownie Story; Advancement Ceremony; Thinking Day; Baden Powell story; hike with older girls; joint community service project with older girls; learn a funny song & teach it to older girls; make a hat craft & trade with older girl; draw a picture of yourself in a Brownie uniform; make a healthy snack & eat it with another unit)

**Key to Camping** (share your favourite campfire songs & chants with Sparks)

**Key to Girl Guides** (visit a Guide unit; plan event with Guides; lend a hand with Guides; Thinking Day; Share Memory book with Sparks; Draw picture as a Guide; Advancement ceremony; address book for friends)

**Helping Sparks** (visit a spark unit; learn names; teach song/craft; read a story)

Learn About Leadership 1 (help others learn a new activity)

Learn About Guiding 3, 5 (learn about branches of guiding; do something with Pathfinders)

**Learn How to Plan 1** (plan & evaluate a party for younger children)

**Try New Things 5** (teach an activity to Sparks or Brownies)

World Guiding (make game/activity for younger girls; food; Plan party/activity; Plan Ceremony for World Guiding)

**Conservation** (create conservation game for younger girls)

**Dancing** (create a dance routine for younger girls)

**Singing** (lead songs for younger girls)

**Chemistry** (help with chemistry activity for Sparks/Brownies)

Finding the Path – Bridging the Gap promo skit; younger game & party; getting to know you game; outdoor game; cookie selling safety for young; Guide/Scout week

Finding the Path – Beyond Pathfinders join invite; community recruit; joint activity, active living, community service with SB; recruit for SB; what SB is about

Exploring a Theme - Puzzle Me - puzzles/games/Bridging; puzzles/games- Sparks/Brownies

Creating Your Future – Find Your Inner Leader Leading Guides; Unit Jobs; leading your group

My Music, Movies & More – The Arts from A to Z teach craft/drama/song to Sparks

Cadet/Junior Leader 6 help the girls understand the next Guiding Branch up

Cadet/Junior Leader 10 help plan & carry out an activity with another unit

Ranger Guiding Service commit yourself & your skills to help others in Guiding

# Camping

**Going Camping** (Camping Skit or Story, animal charades, plan camp, make a snack; Campfire; Twenty minute hike; Water safety; Compass directions – N, S, E, W, right, left; What to do if you get separated; Sleepover or 2-night camp)

**Key to Camping** (campfire, outdoor cooking, water safety; poisonous plants; insect bites; environmental injury; Be prepared kit & game; store food safely; set up a tent; 4 fun activities/2 active games; organize food & cooking duties; fashion show & design outdoor clothing; mural; lost outdoor drama; Hug-A-Tree; campfire share)

Going Camping (camping supply store; kit list; pack; keep belongings dry)

**Be Aware** (set/light fire with adult; know about fire; boiling water safety length; build simple shelter)

Winter Outside (dress; cold injury/fall through ice; outdoor winter activity; winter meals & snacks)

**Team Together** (2 camping activities with small & large team; 2 games; skills from teamwork)

Explore the Outdoors & Nature 5 (help plan a camping trip of at least 1 night - budget, food, program, kits)

**Camp-Out** (participate in – 1 night: kit, duties, bedroll, safety, meals, plan, outdoor activity, evaluation)

Basic Camp (two night: meal plan, kit plan, duties, safety, wide game, ceremony, nature, be prepared, evaluation)

Experienced Camper (four night: A: Be Prepared, Camp Skills; B: supervised independent camp experience)

Let's Take it Outside – Camping Here We Come choose/book site; personal gear; menu; tent setup/pre camp party; duties; skills list; winter camp; log camp skills

Cadet/Junior Leader 8 Participate with the Unit in planning & carrying out a camp

Ranger Camping broaden your camping skills & knowledge through a variety of camping experiences

#### Canada

**The World Around Me** (Aboriginal Craft; learn a WAGGGS song & 1 from Canada; listen to a story about people moving to Canada, Cross Canada Challenge)

Key to My Community (Proud to be Canadian – game; song; Picture of the Flag; Sing O Canada)

All About Canada (paint symbols on t-shirt; coins & symbols; provincial emblem collage; other possible symbols)

**Aboriginal People in Canada** (learn about regional Aboriginals; learn song/game; Copy aboriginal symbol & explain history; use Aboriginal invention & game)

Modern Canadian Inventions (four things – who, when invented; choose 1 – importance, visual)

Canada Sings (Canadian folk song – learn & teach)

Super Crafts (Aboriginal craft)

**Heritage** (Family Tree/Name meaning; Historical toy/food/song; National Park/Endangered Species; Historical research; Early Canadian Story/Community Legend; Famous Canadian research & project; Visit a Museum/Celebrate Heritage; Predict how Canada will change)

**A World to Discover – Canada at your Doorstep** travel plan; travel in Canada; budget; packing/weather; foot care; attractions; health; notarized letter; schedules; maps; Provincial websites; meet other Pathfinders; current destination events; journals & scrapbooks

Creating your Future – Be a Model Citizen explore citizenship; rights & responsibilities; gov't system; symbols; flags & procedures; anthem; oath; citizenship ceremony; invite new Canadian to join; know citizen in community; elected officials; ideal community

Ranger Canadiana promote an understanding & appreciation of Canada through research & increased awareness

# **Canadian Guiding**

**Brownies & Beyond** (Thinking Day)

Key to Girl Guides (Thinking day; World centres; WAGGGS game; CWFF; Guide uniform, ceremony)

Learn about Guiding 2 (research, develop a game, make a presentation on Canadian Guiding)

**Canadian Guiding** (10 history facts; find out about other province Guiding; Lones, CUFS, Link, Trefoil etc; adult roles in Guiding; memories of Guiding; Resource files; Plan Ceremony or Event celebrating Canadian Guiding)

A World to Discover – Canada at your Doorstep travel plan; travel in Canada; budget; packing/weather; foot care; attractions; health; notarized letter; schedules; maps; Provincial websites; meet other Pathfinders; current destination events; journals & scrapbooks

Finding the Path – Broaden Your Horizons Guiding in Canada; all girl; WAGGGS initiatives; WAGGGS trivia; World Centre; CWFF; World Centre Songs; Guiding/Scouting & P&L in other

Core 13 Brainstorm membership promotion in Guides Canada, share ideas

Cadet/Junior Leader 6 help girls understand their immediate Guiding family

#### Careers

**Being Me** (Act out a career position you might like when you grow up)

**Key to My Community** (jobs in the community – six; dress up like you would like to when you grow up)

**Key to STEM** (people in science, invite to meeting, listen to story about scientist)

Discover what's important to you 4 (Career night)

Career Awareness (skill list; 2 career; 3 ads; interview skit; job shadow; career interview; think on your feet; improve skills)

Interest Badges related to career areas

Creating Your Future – Your Dream Career I wanted to be; future life; past opportunities; non-traditional jobs; compare future; like doing/good at – career options

Exploring a Theme - Computer Whiz careers: daily life

Ranger Future investigate your opportunities & discover your potential

# **Ceremony** - Ceremonies at camp, during meetings

Being A Spark: (Enrolment, Opening/Closing Songs)

Going Camping (Campfire)

Brownies & Beyond (Advancement Ceremony; Thinking Day)

Key to Brownies (Enrolment ceremony; Grand Howl; Brownie Ring; Brownie Circle & Song)

Key to My Community (flag ceremony; ceremony from other faith/culture)

Key to Girl Guides (Advancement ceremony – plan, invitations & refreshments; Thinking Day)

**Learn about Guiding: Enrolment** 

**Campfire Leader** (participate; show respect; learn 2 international; 2 historical songs; use skits, drama; plan &lead 15 minute campfire; good leadership; teach new)

**Finding the Path – Choosing Your own Direction** Promise & Law; ceremonies; choose activities; inclusion new; plan activity; plan Canada Cord; Faith/Spirituality

Let's Take it Outside - Outdoor Know How plan campfire; campfires for all

Core 11 Help plan & carry out a ceremony

Cadet/Junior Leader 2 help the unit to plan & participate in an enrolment or advancement ceremony; an opening ceremony & closing ceremony; a theme meeting

Cadet/ Junior Leader 13 plan & lead a sing-along or campfire

#### Citizenship

In My Community (Adopt a Sr., sing songs; Get involved in a community project)

**Brownies & Beyond** (joint community service project with older girls)

**Key to Me** (Respecting others – manners; Helping others – act out situations)

My Hero (think about what makes someone a hero, who is your real life hero, read a story & share about a hero)

Key to My Community (neighbourhood events, service project; see also Canada)

Community Counts (help a neighbour; visit Sr. 's centre; community service; choose another service, do it)

Be involved in your community 1, 3, 4, 6 (local community issue; supporting your community service project; green connection service project; community involve)

Community Service Badges

Understand How to be Responsible 1 (design rules for situations/brainstorm citizenship & participate in event)

Discover your community 3, 6 (invite a leader of the community; any activity to discover community)

**Outdoors in the city** (community service event; learn about community etc.)

Creating your Future – Be a Model Citizen explore citizenship; rights & responsibilities; gov't system; symbols; flags & procedures; anthem; oath; citizenship ceremony; invite new Canadian to join; know citizen in community; elected officials; ideal community

Core 23 Case study – develop an action plan on citizenship issue

Cadet/Junior Leader 14 Help plan & carry out a service project with the Unit

Ranger Service commit yourself & your skills to help others over a period of time

# **Collecting & Special Things**

**Being Me** (About me: bring a special item, tell what it means to you; Memory Book)

**Key to Me** (who am I booklet, my favourite things, treasure box)

**Memories** (time capsule, autograph book)

Special Thoughts (two week journal, share picture of an event, poem/picture of something special)

**Cool Collecting** (collect some things you enjoy in an album or box, share with your unit)

Family Heritage (share a special family treasure – tell its story)

**Key to the Arts** (memory book, craft by hand square etc.)

My Hobby (tell about hobby; bring in pictures/examples & share; try a new hobby & share)

Collecting (question hobby; 15 items; learn; display; clubs; help by collecting; clean up park; ask family about)

My Music, Movies & More – Join the Scrapbooking Craze learn about scrapbooking; supplies; memory page; take class; organize photos; use technique creatively

#### **Communications & Media**

Discussions about likes, traditions etc.

**Key to Me** (Being a Friend - friendship cards; Respecting others - manners)

**Key to My Community** (Advertising – 3 things; 2 messages; make an ad about Brownies)

**Key to STEM** (Keeping in touch – 3 methods, Internet privacy)

**Communication is where it's @** (near/far communication; ASL for "make new friends", create language; describe animal, ask to draw, write backwards; finger on back)

SSSS (use sound work/play; ID 6 sounds; Brownie phone)

Tell It (2 minute speech; retell story/joke to unit; debate/discuss an issue)

**Build Skills in Communications 1-6** (communication game & feedback/skit about miscommunication; non-verbal; message comprehension; active/passive responses: communicate using arts: communication activity)

Business Communication (ads; letter; take message; flyer; write news story; newsletter; signal; visual)

Creating Your Future – I Have to Give a Speech Chamber of Commerce event; public speaking organizations & with unit; presentation; debates; speech from book

My Music, Movies & More – Movie Mania movie reviews; rating system; running a theatre; business; animation; write script; silent movie; premier old; short film

My Music, Movies & More – Be a Star being a star mean?; awards show – pick & plan; design an outfit; celebrity magazines; biography of celebrity My Music, Movies & More – Camera Crazy photography basics; SLR cameras; photo shoot; review; record unit; create album

Core 16 Practice techniques for improving your communication skills

# **Computers**

**In My Community** (you go girl in technology challenge)

**Key to STEM** (internet privacy)

Information Technology (talk about improvements/fun; internet use - four ways; 3 websites; safety rules)

All About Art (Computer photo collage)

**Computer Skills** (online safety; 3 uses, daily life; computer in business/computer career; parts of computer; 2 word processing works; 2 other works; use a software program; favourite websites/games)

**Exploring a Theme – Computer Whiz** learn about; new software; desktop publishing; graphics; presentation; games; special needs; service project; careers; daily life

Exploring a Theme – Web Surfin' internet safety; search engines; e-mail; chats; internet planned trips; scavenger hunt; website; interview others re: internet use

On My Own - Safe at Home or Out & About - safe in cyberspace

Creating Your Future – We're a Team web obstacle course

Core 21 How are modern technology, computers, science & math used in everyday life

# Conservation (See also Water)

In My Community (Water, Clean Water)

Key to the Living World (nature walk; plant life; water conservation; conservation area; earth day; RRR)

Help our Planet (walk, bike, drive less; walking bus; 3 alternative sources of energy)

**Taking Part** (plant a tree/flowers; clean a park)

Saving Water (water & water conservation; help out with it; create a booklet about local water conservation)

Learn about our Environment 2 (learn about environmental leader, create infomercial on conservation)

Conservation (protect resource; visit & do conservation project; conserve water; 3 projects; protect environment; game for younger girls; community service projects)

**Ecology** (land use changes; relationship visual; bottle system; wide game; relationship activity; pests; zoo; career) Recycling

**Exploring a Theme – Our Environment** eco-friendly goal; environmental art work; ecological footprint; Earth day; enhance green space; signs of people in environment; habitat changes; outdoor recreation impact; healthy waterways

#### Cookies

In My Community (spark cookie selling; be a safe cookie seller)

Key to I Can (Girl Guide cookies - plan how profit spent; ads; unit goals; practice selling cookies using skits)

Cookies, Yum (Safe Cookie Seller; cost, record keeping, change)

**Learn how to plan 2** (Develop a Cookie Marketing Campaign including safety)

Finding the Path – Choosing Your own Direction selling cookies; community service; inclusion new; plan activity; plan Canada Cord; Faith/Spirituality

# **Cooking & Baking**

**Key to I Can** (Turn it on safely –use appliances with supervision; Prepare party food)

Be a Chef (plan a meal, cook it, clean up; shopping list; food handling; names of utensils; cooking appliance use)

**Kitchen Creations** (3 day menu; shopping list, prepare 2 course meal; cooked breakfast; vegetarian meal; healthy fast food restaurant; special diet meal; international dish; accident prevention & hygiene)

Tasty Treats (bake 2; 3 recipe, healthy; no cook dessert; holiday; international; frozen; bake off; presentation)

On My Own – Now You're Cooking! Disasters & favourites; quick dinner prep; 3 course meal; presentation; gadgets; fresh fruit/veggies; safe food; review; show/chef

#### **Crafts**

Being Me: (Make a friendship bracelet or friendship sticks)

The World Around Me (WAGGGS Crafts; Aboriginal Crafts; Make a puppet)

**Brownies & Beyond** (make a hat craft & trade with older girl)

**Key to Me** (Who am I; My favourite things – treasure box; Fun alone)

**Key to I Can** (tool girl – fix & make, sewing magic- make a craft, make wrapping, wrap)

Wood Works (safety rules, use 2 tools, build mobile/chime/birdhouse/bird feeder/kite/treasure box)

**Number Magic** (use math to make craft/sew clothes or make model)

Terrific Trash (recycled craft)

Bird Watcher (make a bird feeder)

Key to the Arts (knitted/woven/appliquéd square; memory book; WAGGGS craft; Masks – make & play)

Super Crafts (knit/sew/quilt/sculpt; aboriginal craft; recycled craft; paper craft; wood/box/carton toy; kite; calligraphy)

Puppet Play (paper bag/sock puppet; marionette; WAGGGS holiday play; stage/scenery for play)

**Learn about Leadership 1** (Guides lead a craft)

Creative Craft (two woven; wood carving; 3-D; jewelry; toy; historical research; doll clothes; craft for display)

A World to Discover – Around the World At Home crafts from 2 countries

Girl Stuff – Focus on Friendships friendship crafts

My Music, Movies & More – The Arts from A to Z learn a craft; teach craft to Sparks;

Cadet/Junior Leader 4 lead & evaluate 2 arts-related activities; 5 lead & evaluate a visual aid

# **Cultural Awareness/Diversity**

**The World Around Me** (Diversity meeting; Birthdays around the World; listen to a story about a child in a WAGGGS country; make up a story about a girl in a WAGGGS country; learn a song from a WAGGGS country & 1 from Canada; Make a puppet; listen to a story about people moving to Canada, Snack from WAGGGS country, Cross Canada Challenge)

Key to My Community (Diverse celebrations; diverse snacks)

Aboriginal People in Canada (regional Aboriginals; learn song/game; Copy aboriginal symbol & explain history; use Aboriginal invention; Play an aboriginal game)

Family Heritage (interview older relative; locate origins on map; family treasure; share traditional family food)

Your Day (birthday celebration; other girls birthdays; other country birthday; I'm special poster/presentation)

Special Days (symbol of a celebration from other culture; interview; share celebration; invent new celebration)

**Key to Active Living** (Fabulous food – try a new food from different country)

Discover your community 1 (learn about cultural group in community, invite a guest/group sharing of culture)

**Cultural Awareness** (learn about someone from a different culture; special things about that culture; similarities; play a game; create a memento of the culture; special message; immigration experience; thank you for exchange)

A World to Discover – Around the World At Home international dances; crafts from 2 countries; official languages of UN; music; cultural exchange; traditional dress; international evening; other faiths/places of worship; false assumptions of Canada

Cadet/Junior Leader 6 help the girls understand the same age group in another WAGGGS country

Ranger Cultural Diversity develop an understanding of different cultural values & relate them to yours

# Dancing

Being Healthy (move to the beat)

Key to the Arts (WAGGGS song & dance)

Share your talent for Dance (warm up/cool down; ballet/jazz/folk dance; new dance & teach; wear costume)

Build Skills in Communication 5 (communicate emotions through dance)

**Dancing** (international; historical; classical; popular; create your own; create a dance routine for younger girls; dance party; express mood through dance)

Music Fan 2 (dance to a song you like)

A World to Discover – Around the World at Home international dance

My Music, Movies & More – The Arts from A to Z learn a dance style;

Cadet/Junior Leader 4 lead & evaluate 2 arts-related activities

# **Design/Aesthetics**

My Space (draw a picture of your room now, & how you would like it; 3 organization ideas)

**Key to Camping** (design outdoor outfit using unusual colours/shapes; make a mural)

**Design your own Space** (room pictures; shoebox dream room; 2 plans & budget; decoration; organize clutter; wall finish; fabric decorating; create a TV show)

Fashion (historical; clothing purge; design & wear; machine sewing; fashion show; likes; budget; international)

Performing Arts 5 (design costumes & props)

Picture This (three camera types; photos; edit; illustrate a book; videotape a skit; career; scrapbook; experiment)

**Becoming a Teen** (experiment with appearance)

Recycling (decorate a T-shirt or bag to show why recycling is important)

**Girl Stuff – Fashion Sense from Head to Toe** styles for different people; favourite outfit, why? & fashion show; trends; runway fashion/design outfit; design underwear; nail care; boutiques for fashion, hair, skin, etc; tanning; Pathfinder style book; go to mall

My Music, Movies & More - The Arts from A to Z facelift for bedroom; decorate a cardboard box as a room

My Music, Movies & More – Be a Star being a star mean?; awards show – pick & plan; design an outfit; celebrity magazines; biography of celebrity Ranger Creative Arts

#### **Drama**

**Going Outside** (act out 3 rainy day activities, sunny day activities, snow activities; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

Going Camping (Camping Skit or Story, animal charades)

**Key to Me** (Respecting others – manners skit; Helping others – situations)

**Key to I Can** (safety, first aid skits; cookie selling skits)

Listen to this (good audience; skit about audience skills; attend a play & show good manners)

Key to Active Living (body skit; play restaurant owners; saying no skit)

**Key to STEM** (skit about scientist)

**Exploring Space** (act out a space story)

Key to the Living World (act out weather report)

Saving our Plants & Animals (endangered species skit)

**Key to Camping** (act out what you would do if you were lost, discuss different situations)

**Key to the Arts** (skit/play/rap/puppet show of Brownie story; charades, mask play)

I Can Be (character description; animal act out; mime)

Puppet Play (paper bag/sock puppet; marionette; WAGGGS holiday play; stage/scenery for play)

**Build Skills in Communication 5** (communicate emotions through drama/mime)

Discover your Creativity 3, 5 (act out a dramatic presentation/play a game of theatre sports; play charades)

Understand how to be responsible 4 (skit on responsible choices)

**Performing Arts** (skit/show 2 emotions; take part; watch live show; 2 creative acts; design costumes & props; perform song; make puppet & show; act out a character)

Picture This (videotape a skit)

**Interpreting** (skit/order a meal in different language; skit about visiting another language)

My Music, Movies & More – The Arts from A to Z dramatic skit; improv games; see a play; write a play teach craft/drama/song to Sparks; write TV commercial

Cadet/Junior Leader 4 Lead & evaluate 2 arts-related activities

# **Environment** (See also Conservation, Water)

**Going Outside** (20 minute outside active game; Nature Walk; Picnic; Earth Day Project; 3 rainy day activities, sunny day activities, snow activities; make & erect a bird feeder; create an animal; create an edible aquarium; have a bike/inline skating parade; Hug-A-Tree program; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

In My Community (Water, Clean Water)

**Key to the Living World** (nature walk; plant life; water all around; celebrate earth day – pollution, game, cleanup; reduce, recycle, reuse – sort, compost, take recycling out, reuse something; weather; seasons – game)

**Terrific Trash** (recycle craft; 2 things to recycle & reuse at home)

Help our Planet (walk, bike, drive less; walking bus; 3 alternative sources of energy)

Saving Our Plants & Animals (skit about endangered animals; zoo visit)

Water, Water everywhere (track drinking, cooking water, do water experiment)

Taking Part (plant a tree/flowers: clean a park)

Saving Water (water & water conservation; help out with it; create a booklet about local water conservation)

Be involved in your community 4 (Green connection environmental service project)

Learn about our Environment 1-6 (seasonal hike; environmental organization& infomercial; water; observation games/natural environment; world family collage/natural disaster; environmental activity)

Ecology (land use changes; relationship visual; bottle system; wide game; relationship activity; pests; zoo; career)

Endangered Species (rare/endangered/extinct; 2 Canadian plants/two Canadian animals/two world species; reasons & solutions; habitats; living space; visual/zoo/media; cartoon/extinct; interview)

A World to Discover – What's Up Around the World clean water/international boundaries; NGO's; WAGGGS Rights; UN days; changing environment;

**Exploring a Theme – Our Environment** eco-friendly goal; environmental art work; ecological footprint; Earth day; enhance green space; signs of people in environment; habitat changes; outdoor recreation impact; healthy waterways

**Core 8** Discuss a local issue concerning wildlife or a natural resource.

# Events - planning, participating

Being A Spark (Plan a special event for the unit using the money they make selling cookies)

Key to Brownies (Enrolment Ceremony, 2 stars & a wish)

**Key to I Can** (party planner – invite, menu, activities, food, make it happen)

**Key to Girl Guides** (Advancement Ceremony – plan, invitations & refreshments)

Learn how to plan 1 (Guides plan party for younger girls)

Discover your Community 3 (participate in a community event)

Event Planning (committee: invite; menu/plan; hold event & evaluate; create list; lead game; host; make video)

World Guiding (Plan party/activity: Plan Ceremony celebrating World Guiding)

Dancing (plan & do a dance party)

Fashion 5(fashion show)

**Music Fan** (music awards party; musical evening)

Creating Your Future – Event Planning select event/set date; list jobs & equipment; budget; timeline; publicize your event; set responsibilities; evaluation

My Music, Movies & More – Be a Star what does being a star mean?; awards show pick & plan awards show; design outfit; celebrity magazines; biography of celebrity

Core 11 (ceremony); Cadet/Junior Leader – any; Ranger Guiding Service

#### **Exploring & Neighbourhood**

Going Outside (20 minute outside active game; Nature Walk; Picnic; Earth Day Project)

**In My Community** (Be Prepared Kit, Neighbourhood Walk, Cookie Selling, How to play safe in the yard; Block Parent/Neighbourhood Watch; Street-Proofing; trips to police station; trip to fire station; trip to Sr. home, sing songs, adopt a Sr.; community project)

**Key to My Community** (neighbourhood talk & walk, events; jobs; art; celebrations)

**Key to the Living World** (neighbourhood clean up, RRR)

Which Way (8 compass points, play game; ID directions without compass; neighbourhood walk, make map)

Discover your community 2, 4 (create a community map/discover organization; building accessibility chart)

Exploring (plan & do 2 outings; pack backpack; lost strategy game; map; compass; story; equipment etc.)

Outdoors in the city (visit nearby town/city; parks/trails; kit list/menu; wildlife; careers; guided walk; community service event; outdoor activity)

Heritage (Historical research; Early Canadian Story/Community Legend; Visit Museum/Celebrate Heritage etc.)

Collecting (clean up park)

Let's Take it Outside – Finding Your Way street map; trail map; topographical map; compass use; orienteering; GPS; geocaching/letterboxing; map the stars

# Faith, Spirituality & Peace

Being Healthy (Learn a song about being thankful for food)

Key to My Community (celebrations of diverse cultures/faiths; share a snack & story from faith/culture)

Discover what's important to you 3 (Reflections)

**Faith Awareness** (regularly worship or celebrate spirituality; service project; Guides' Own with unit; Explain Promise to a New Guide; Art or Craft to explain beliefs to unit; Different Faiths; Worship in a different place; learn more about your Religion or Spirituality)

**Peace** (Collage; Poster; Song; Prayer or Poem; Symbols; Promote Peace; Learn about World Leader/Interview someone who helps heal from violence; Peace Rally/Remembrance Day Ceremony)

Religion in Life Badges

Finding the Path - Choosing Your own Direction inclusion new; plan activity; plan Canada Cord; Faith/Spirituality

A World to Discover – Around the World At Home other faiths/places of worship

A World to Discover - What's Up Around the World define peace; kind of world in future

# **Family**

In My Community (talk with family about safe play in yard, at home, on the street)

**Key to Me** (Who am I booklet)

Girlfriends through time (draw picture of mom/grandma fashion, ask what mom/grandma did as a girl etc.)

Family Heritage (interview older relative; locate origins on map; share family treasure; share a family food)

Heritage (Family Tree/Name meaning etc.)

Collecting (ask family about collection)

**Becoming a Teen** (interview family about teen experience)

Girl Stuff - Relationships & Values & Choices making good decisions - boys; family relationships; relationship with parents

# Feeling Good - Esteem

Being Me (About me; Memory Book; Favourite Things)

Key to Me (Who am I; feel proud; Favourite things; Respecting Others; Being a Friend; Fun Alone; Helping others)

Special Thoughts (two week journal, draw picture & share, poem/picture about something special)

Your Day (Birthday celebration; I'm special presentation)

**Key to the Arts** (Memory book, also my hobby badge)

Be Involved in your Community 2 (declaration of young people's rights)

Discover what's important to you 6 (share what is important to you)

Discover your Creativity 6 (do any activity of your choice to discover your creativity)

Stay Fit & Healthy 5 (positive statements/self esteem/media messages)

Feeling Good (De-Stress Kit; Journal; Activity list; Article; Meditation; Spa night; Stress Mgmt.; Career)

Girl Stuff - Girls Just Want to Have Fun - likes/passions? Create sport/game; cooking night; fun with arts; party; skin care; facials/masks

# **Fire Building**

Be Aware (set up/light campfire with adult; oxygen/heat/fuel; boil drinking water safety; build shelter)

Camp-Out; Basic Camper; Experienced Camper

Outdoor Cooking (cook on fire, fire starter, woodpile)

Outdoor Adventures (cook on hike; safe place for fire/fire rules)

Exploring a Theme – Everything Comes from STEM fire as a chemical process

Let's Take it Outside - Survivor Girl building fires; wood burns

# **Fire Safety**

**In My Community** (Outing to the fire station)

**Key to I Can** (Call for help, emergency phone number, stop/drop/roll; safety booklet)

**Key to Camping** (campfire, outdoor cooking safety)

Camp-Out: Basic Camper: Experienced Camper

**Fire Safety** (three elements of fire, causes, different type, smoke danger; describe how to put out fire with & without extinguishers; describe what to do to prevent, when fire starts, if clothing catches on fire, contact fire department; home escape plan, test smoke detector; becoming a firefighter; sound alarm; panic prevention; help)

Outdoor Cooking 8 (fire safety, accident prevention)

On My Own – Prepare for the Unexpected water safety; safe boating; winter breakdown; disaster planning; fire prevention; invite firefighter; why fire works/burn victim; shut off gas/electricity at home; help in emergency

# First Aid

**Being Healthy** (Safe Play – call for help; Band Aids)

Key to I Can (Staying safe - call for help, EMS, 911; First Aid - what to do, booklet, guest, clean/bandage a scrape)

Key to Camping (Be Prepared kit, sunstroke/sunburn/frostbite/hypothermia; insect bites, poisonous plants)

Learn about Safety 1, 2 (falls, 911, personal precautions, bleeds, burns, bruises, frostbite, stabilizing limbs; kits)

First Aid (check, getting help, limitations, ABC's, stabilize, infection, First Aid kit, rescue breathing, nosebleed)

On My Own – First Aid take course, EMS out & about, what to do at scene; invite medic to demonstrate; first responder skits; kits; home 1st aid kit Let's Take it Outside – Survivor Girl first aid course; first aid kit – review; make personal first aid kit; wood burns; water purification; weather hazards; hypothermia; emergency prevention

Core 5: Standard First Aid

# **Future**

Being Me (Act out a career that you might like to have when you grow up)

**Brownies & Beyond** (Visit Brownies)

Memories (time capsule, autograph book)

Key to Girl Guides (Visit Guides; bridging; pick out Guide uniform; draw a picture of yourself in Guides)

Learn how to plan 3 (life goal plan)

**Understand how to be responsible 5** (demonstrate responsibility for a pet/plant/child for a month – puppet care)

**Discover your community 5** (time capsule for Pathfinder advancement)

Career Awareness (skill list; 2 career; 3 ads; interview skit; job shadow; career interview; think on your feet; improve skills)

**High On Life** (natural high list; deterring smoking & drugs; visit police for breathalyzer & drunk driving info; media messages; health organization help; peer pressure; speech about addiction)

On My Own – Be an Expert Babysitter benefits of course; developmental stages; tips; toys; diversity; special needs; careers in child care; selling yourself; resume

Core 12 How can Guiding help prepare you for your place in today's society & your future?

Core 19 Develop your own resume

Cadet/Junior Leader 3 set up & maintain a personal resource file of program activities

Ranger Future investigate your opportunities & discover your potential

# **Getting Along - Friends**

Being A Spark: (Friends, Crystal's New Friend Story; Bring A Friend to Sparks, Getting to Know You Game)

**Key to Brownies** (Getting to know you: welcoming song, game & find out what friends like to do)

Key to Me (My favourite things survey; respecting others - manners; Being a friend - cards, likes, bring a friend)

Key to Girl Guides (address book for e-mail/phone numbers & stay in touch; memory book)

Learn about leadership 2 (scenarios, games on group dynamics)

Build Skills in Communication 4 (brainstorm problems of living together, solving)

Discover what's important to you 5 (secret friend party)

**Girl Stuff – Focus on Friendships** qualities, good & bad of friend; PJ party; listen & learn, share yourself; befriending; best friends; friendship crafts; inclusion

Creating Your Future – We're a Team ice breakers; gadget teamwork; volunteer as a team; gym night; web obstacle course; straight rod team activity

Cadet/Junior Leader 12 Plan & carry out a friendship-themed activity based on the Promise

#### **Growing Up**

**Brownies & Beyond** (Visit Brownies)

**Key to Girl Guides** (Visit Guides; bridging; pick out Guide uniform; draw a picture of yourself in Guides, advancement; how much have you grown in Brownies)

Understand How to be Responsible 6 (any activity to demonstrate how to be responsible)

**Becoming a Teen** (learn about body; differences boys/girls; interview family; presentation; list of positive/negative; boy & girl friends; emotional independence; experiment with appearance)

**Girl Stuff – Hot Topics for Youth** why girls become pregnant; STD's; help those with HIV/AIDS; anti discrimination policy & laws for HIV/AIDS/ awareness campaign; World AIDS day; youth forum; healthy relationships

**Girl Stuff – Relationships & Values & Choices** making good decisions – boys; family relationships; bullying; peer pressure; choosing friends; values/decision making; tv values; relationship with parents

#### **Guiding History**

Brownies & Beyond (Thinking Day: Baden Powell story)

Key to Brownies (Brownie Story, Toadstool Story)

Key to Girl Guides (Thinking Day, World Centres, CWFF, Guide-Scout Week)

Learn about Guiding 1 (B-P story, origins)

World Guiding (learn about B-P)

Exploring a Theme - From Dinosaurs to Vintage Cars mini Guiding exhibits

Cadet/Junior Leader 15 Commonwealth award 1 – history of Guiding

# **Healthy Eating**

Being Healthy (Healthy snack relay; Healthy breakfast; Bone Building Challenge, Fruits & Vegetables, discuss Eating & Health)

**Brownies & Beyond** (make a healthy snack & eat it with another unit)

Key to Active Living (Fabulous food – plan/eat meal with unit; make menus, try a new food from different country)

Food Power (define & eliminate junk food, visit store, food handling; try new fruit/veg., donate healthy food)

Stay Fit & Healthy 3 (Brainstorm food choices/plan food lists; Canada's Food Guide)

**Healthy Eating** (Food Guide/eating comparison; serving collage; ad; read labels; pantry label scavenger hunt; body needs of food groups; nutrient games; healthy eating community programs)

**Kitchen Creations** (3 day menu; shopping list, prepare 2 course meal; cooked breakfast; vegetarian meal; healthy fast food restaurant; special diet meal; international dish; accident prevention & hygiene)

**Living Well – We Are What We Eat** exploring new foods; nutrition facts label; balance food & activity; fresh/frozen/canned/dried food; create a nutritious party menu; Food Guide Game

# Hiking

Going Outside (Nature Walk)

**Going Camping** (Twenty minute hikeWhat to do if you get separated)

In My Community (Neighbourhood Walk)

Brownies & Beyond (hike with older girls)

Key to the Living World (nature walk, walk in 2 different seasons)

Happy Hiking (2 x 2km hikes; plan where to go & kit; Be prepared kit; foot care; lay trail)

Learn about our Environment 1 (seasonal nature hike)

Hiking (4 hikes; safety plan; record 3 hikes; backpack; 2 hike menus; minimum impact; compass; courtesy; 1 km hike)

Outdoor Adventures (hike & meal; first aid kit; outdoor knowledge; courtesy; 800 m trail & signs etc.)

See also Outdoor Activity

Let's Take it Outside – Out on the Trails! Fitness level/being fit for adventure; foot care; equipment/skills for canoeing/kayaking; gear & budget; equipment & budget; practice trip; what's in a pack; emergency response plan; go on adventure; store & maintain gear

# **History & Folklore**

My Hero (think about what makes a hero; who is your real life hero; read a story about a hero & share it)

Girlfriends through time (mom & grandma fashion & customs, read a story about another time & share it)

Key to the Arts (square craft; Canadian folk song, learn & teach; WAGGGS song)

**Folklore** (Visit a Museum/Listen to a Storyteller; Create a craft & a visual presentation about a folktale or hero; Tell a Canadian Legend; Learn 2 Canadian Folksongs& teach; Make up a Story in a Group; Tell a story about you; tell scary stories)

Heritage (Family Tree/Name meaning; Historical toy/food/song; National Park/Endangered Species; Historical research; Early Canadian Story/Community Legend; Famous Canadian research & project; Visit a Museum/Celebrate Heritage; Predict how Canada will change)
Campfire Leader (learn 2 historical songs etc.)

Dancing (historical & classical dance)

Fashion 1 (historical)

**Provincial Heritage** (Read a poem or story; Learn your provincial song; Visit an art display; Provincial & Community name; Early history presentation; Historical Craft/skill; Visits; Provincial Symbols & Flag)

**Heritage Home Skills** (preserves; smoke food/make cheese or bread; create or mend; spin/make soap/dye; bee; historical art; historical toy; visit museum/antiques/historical landmark)

**Exploring a Theme – From Dinosaurs to Vintage Cars** virtual tour of museum; museum visit; create a model schoolhouse; living museum; maintaining zoo exhibit; museum-related job; volunteer at museum; mini-Guiding exhibits

# Home Skills (see also Cooking & Baking)

Going Outside (make & erect a bird feeder)

**Key to I Can** (around the house – chores, help friend with chore, keep room tidy; name appliances, check for safety, use appliances; repair toys or clothing with help, make item; make a gift using sewing, make wrapping paper, wrap)

Wood Works (safety rules, use 2 tools, build mobile/chime/birdhouse/bird feeder/kite/treasure box)

**Key to the Living World** (plant life; water; RRR)

Terrific Trash (recycle craft; reuse & recycle 2 things at home)

Key to the Arts (knit/weave/appliqué a square)

Lend a Hand at Home (help with spring cleaning/renovation; help fix something at home)

No More Mess (organize room; recycle outgrown clothing)

**Try New Things 2** (home repairs, repair clothing, tool use)

Discover your creativity 2 (fabric, yarn or thread to create something)

Fashion (machine sewing etc.)

Needlework Skills (sew button & hem; mend; pattern sew; knit & purl; crochet; needlepoint; embroider; machine)

Heritage Home Skills (preserves; smoke food/make cheese or bread; create or mend; spin/make soap/dye; bee; historical art; historical toy; visit

museum/antiques/historical landmark)

Life Skills (appliance care & use; 3 hand tools, 1 power tool; 2 week chores; garbage disposal/recycling; garment care; laundry 1 week; cheque/deposit/withdrawal slips; life skill activity)

**Recycling** (recycling stations, 1 moth; compost; deposit recyclables/visit recycling; game; art; local places to implement; new ways to reduce, reuse, recycle/less packaging; recycling decoration)

On My Own – Skills for Around the Home plan dinner; set table; grocery shop; laundry; repair clothes; household task; cleaning; natural cleaning products; handywoman; vard work & service

Ranger Independent Living discover some of the necessities of daily living

# International & Languages (see also WAGGGS)

**The World Around Me** (Diversity meeting; Birthdays around the World; WAGGGS Crafts; Aboriginal Crafts; listen to a story about a child in a WAGGGS country; make up a story about a girl in a WAGGGS country; learn a song from a WAGGGS country & 1 from Canada; Make a puppet; listen to a story about people moving to Canada, Snack from WAGGGS country, Cross Canada Challenge)

Pen Pals (choose a country with brownies, find out what they're called & uniform; make a doll from that country)

Key to My Community (celebrations; snacks)

**Special Days** (celebrations; interview & share snack from other country)

**Communication** (learn "make new friends" in ASL; make up a secret language)

**Key to the Arts** (Craft from WAGGGS country; song & dance from WAGGGS country)

Key to Girl Guides (Thinking Day; WAGGGS Game; four world centres; CWFF)

**Learn about our Environment 5** (World family display, disasters, NGO research)

**Interpreting** (identify countries for 3 languages; five phrases; Alphabet, count 1-10 & ASL (12 words); skit/order a meal; translate lyrics; write poem; play game to help learn language; skit about visiting another language)

Campfire Leader (learn 2 songs from other countries)

**World Guiding** (learn about B-P; similarities of 5 WAGGGS countries; make game/activity for younger girls; food; learn about WAGGGS country; World Centre; Plan party/activity: Plan Ceremony celebrating World Guiding)

**Traveling** (Organization; Find information for trip plan; Traveler's Cheques; Schedule reading, luggage; Passport; Currency conversion; Packing; Go on a trip & share the experience)

Dancing 1 (do an international dance)

Fashion 8(show an international fashion)

Kitchen Creations (make an international dish)

Tasty Treats (make an international baked item)

A World to Discover – Around the World At Home international dances; crafts from 2 countries; official languages of UN; music; cultural exchange; traditional dress; international evening; other faiths/places of worship; false assumptions of Canada

**A World to Discover – What's Up Around the World** international youth day; sports/games/play; right to play; clean water/international boundaries; NGO's; Rights of the Child; WAGGGS Rights & responsibilities; UN days; changing environment; define peace; kind of world in future

A World to Discover – Going Global passport; phrases; currency exchange; problem solving travel; precautions to avoid sickness; time zones/jet lag/24 hour clock; customs allowable items; dealing with lost passport; different customs; what's going on in world when traveling

**Exploring a Theme – Getting Food on the Table** where food comes from; food resources in lakes & oceans; food quiz game; world food night; compare with other countries; organic food

Core 15 Discuss the current year's travel opportunities; investigate independent group travel

Cadet/Junior Leader 6 help the girls to understand the same age group in another WAGGGS country

Ranger Global Awareness understand global issues & identify ways they could be addressed

# Inventing

**Exploring & Experimenting** (Make Goofy Inventions)

Modern Canadian Inventions (four things, who, when invented; choose 1 & make model, discuss importance)

**Special Days** (invent a new celebration, plan & celebrate it)

**Discover your creativity 1** (tool, toy or product)

Design your own Badge (unique subject; within Promise & Law; extensive enough; unit activity; safety; program)

**Inventing** (brainstorm 10/ combine 2; 20 modern inventions; ask five different careers about problems, brainstorm solutions; improve or replace item; new product show; create sketch/3-D/prototype; ad; research 2 inventors)

**Exploring A Theme – Puzzle Me** puzzles/games- bridging & Sparks/Brownies; raise \$ to donate; card tricks; riddles; memory map; logic puzzles **Ranger Science & Technology** explore science &/or technology & how they are used in today's world

# **Knots**

Key to Brownies (Tie the Brownie tie (reef knot))

**Understand the Promise, Law, Motto 5** (reef knot)

Explore the Outdoors & Nature 4 (knots, gadgets & set up a tent)

Sailing (figure 8, bowline etc.)

Creating Your Future – We're a Team gadget teamwork

Let's Take it Outside – Knots, Knives & Outdoor Lore outdoor fabric; rain at camp; knots; Swiss Army Knife; make gadgets; weather lore; weather career

# Law & Police

Going Outside (Hug-A-Tree program)

In My Community (Street Proofing, Block Parent/Neighbourhood Watch; Outing to Police Station)

**Key to Camping** (Hug-A-Tree or demonstrate survival skills)

Key to Active Living (saying no)

**Law Awareness** (requirements for career; contact police; local laws knowledge; situations; curfew/Block Parent/Neighbourhood watch; tour of station/visit to unit; video slumber party with justice theme; mock trial)

**High On Life** (natural high list; deterring smoking & drugs; visit police for breathalyzer & drunk driving info; media messages; health organization help; peer pressure; speech about addiction)

**Exploring a Theme – Secret Agent 007** fingerprints; police station tour; forensic science jobs; outdoor searching; mystery party; write a code; design a maze

Core 6 Know your Provincial Protocol for Disclosure of Child Abuse

# Leadership

**Tell it** (two minute speech; retell story; debate/discuss an issue important to you)

**Learn about Leadership 1-6** (help others learn new activity; group dynamic game; outdoor activity; leadership quality discussion; responsibility assessment; leadership activity)

**Child Care** (babysitter booklet; safety cards; age characteristics; toy check; activity box; read five children's books; observe a child; make a flyer for your business)

Creating Your Future – Find Your Inner Leader styles & skills; working group; humor; 6 thinking hats; Robert's rules; Leading Guides; Unit Jobs; leading your group

Creating Your Future – Lending a Hand non profits; service project to support foundation; kids helping kids; charity event; food bank volunteer; service project

On My Own – Be an Expert Babysitter benefits of course; developmental stages; tips; toys; diversity; special needs; careers in child care; selling yourself; resume

**Core 17** What leadership skills are required for a group to function as a team?

Cadet/Junior Leader 9 Prepare & lead a game relating to a program challenge; whole program

Ranger Leadership to develop & improve self-confidence & leadership skills

# **Literacy & Writing**

**Being A Spark** (Crystal's New Friend Story, Crystal's Dream Story)

The World Around Me (listen to a story about a child in a WAGGGS country; make up a story about a girl in a WAGGGS country; listen to story about moving to Canada, The New Girl Story)

**Being Healthy** (listen to a story about being healthy)

**In My Community** (outing to the library)

**Exploring & Experimenting** (Listen to a Space story)

Going Camping (Camping Skit or Story, Crystal Goes Camping)

**Brownies & Beyond** (Read the Brownie Story, the Night Walk)

**Key to Brownies** (Brownie Story, Toadstool Story)

**Key to Me** (read & tell a story about friends helping each other)

**My Hero** (read & share a story about a hero)

**Special Thoughts** (keep a 2 week journal, write a poem about something special)

Girlfriends through time (read & share a story about another time, explain how things are different now)

**Exploring Space** (Read a story about Roberta Bondar or another female astronaut)

Hurrah for Reading (read six different books/magazines/short stories; favourite book review; poster for favourite book; draw a new cover of the book)

Write on (Write a poem; short story about Brownies; ad for a Brownie event; e-mail/write a penpal)

Picture This (illustrate a book)

Reporting (jobs & process; write announcement; account; censorship; photojournal; interview; cartoon; newsletter)

**Reading** (read Canadian; poetry; fantasy/fairytale; series; different genre; different author; book club; library card)

Writing (1000 word story; interview/essay; letter; verse/poem; different ending; story starters; writer; group story)

Postal (address; costs; special services; wrap parcel; post office location, hours & post box)

Business Communication (ads; letter; take message; flyer; write news story; newsletter; signal; visual)

**Science** (write or read science fiction story)

Many other story telling opportunities in interest badges

My Music, Movies & More – The Arts from A to Z dramatic skit; improve games; see play; write play; write a TV commercial; share songs & music you enjoy

Cadet/Junior Leader 15 Commonwealth 9 – creative writing

# **Money & Business**

Money Talk (choose item - cost, budget; make a plan to obtain money; open bank account & save for something)

**Learn how to plan 4. 5** (manage money/household expenses; business plan)

Fashion 7 (budget)

Life Skills (cheque/deposit/withdrawal slips; life skill activity)

On My Own – Moneywise bank/credit union; bank accts; debit & credit cards; budget; costs inhouse; holiday budget; unit treasurer; charity bazaar; budget \$50

Core 20 investigate financial services

# **Music & Singing**

Being A Spark (Spark Opening & Closing Songs)

Being Me (Head & Shoulders)

The World Around Me (learn a song from a WAGGGS country & 1 from Canada)

**Being Healthy** (Twinkle, twinkle, little Spark)

In My Community (sing Spark songs at a Seniors home)

Exploring & Experimenting (Make Musical Instruments, sing count song mark each number)

Going Camping (Campfire)

Brownies & Beyond (Learn the Brownie Song, learn a funny song & teach it to older girls)

Key to Brownies (Brownie Opening & Closing Songs, Circle Song, Welcoming Song)

**Key to My Community** (learn a song about Canada, sing O Canada)

SSSS (make a musical instrument from everyday materials, learn a campfire song & sing it with instrument)

Key to the Living World (water song)

**Key to Camping** (share favourite campfire songs & chants with Sparks)

**Key to the Arts** (Canadian folk song; WAGGGS song)

**Share your Talent for Music** (learn Canadian folk song; play/sing 2 types of music; make up your own song; make musical instrument out of recycles)

Campfire Leader (learn 2 songs from other countries; learn 2 historical songs; use skits, plan & lead 15 minute campfire; teach a new song etc.)

Provincial Heritage (Learn your provincial song etc.)

Outdoor Adventures (learn a grace or hiking song, teach it if you wish)

**Music Fan** (music awards party; dance; career info; make instrument; recent history; different types of music; intensive listening; musical evening) **Performing Arts 6** (perform a song)

Singing (round; 3 songs; karaoke; singalong; teen idol; lead songs for younger; careers; perform as a group)

A World to Discover - Around the World At Home music from other countries

Exploring a Theme - Everything Comes from STEM music recording

My Music, Movies & More – Get Musical Karaoke; bands/choirs/orchestras; different types; awards – Juno review; Canadian Artist; concert for Seniors: Write a song

My Music, Movies & More – The Arts from A to Z teach craft/drama/song to Sparks; share songs & music you enjoy

Cadet/Junior Leader 13 Plan & lead a sing-along or campfire

# **Natural World**

**Going Outside** (20 minute outside active game; Nature Walk; Picnic; Earth Day Project; 3 rainy day activities, sunny day activities, snow activities; make & erect a bird feeder; create an animal; create an edible aquarium; have a bike/inline skating parade; Hug-A-Tree program; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

In My Community (Neighbourhood Walk)

Exploring & Experimenting (Find North star & 1 constellation)

**Key to STEM** (ID four constellations, North Star)

**Key to the Living World** (nature walk, animal game; plant seeds, plant root; draw seed sprout picture; conserve water, explore desert, water picture, song, water area, plants & animals; pollution, environment game, clean up; Sort garbage; compost, recycling, reuse; weather symbols, report, map; season chart, game, walk, evergreen)

Explore the Outdoors & Nature 1 (Participate in an outdoor activity & find 5 things in nature that interest you)

Learn about our Environment 1, 4 (Nature study each season; explore nature, observation game)

**Bird Watching** (three bird detail ID notebook; 3 other birds; feather types; nest etiquette; bird foods; migration; build a feeder; nature hike with sketch/pictures)

Ecology (land use changes; relationship visual; bottle system; wide game; relationship activity; pests; zoo; career)

Naturalist (natural environments; living thing ID; food & ecology; walk; Kim's game; definitions; creep; tracking)

Water (source & purification; improve supply; quality; living water things; water site visit; Guides' Own etc.)

Astronomy (define; solar system; direction; star map/movement; ancient tale; find five; moon observe; telescope)

Let's Take it Outside – Up Close & Personal with Nature observe fallen log; life in small land/waterscape; pond study; use of plants; harmful plants; tree & flower study; bird watching ;bird feeding station; invasive species; endangered species; track observation; visit zoo; local initiative

Cadet/Junior Leader 7 help the girls enjoy & learn from an outdoor activity

**Ranger Outdoors** 

Organizing/Planning

Being A Spark (plan a unit activity with the money you make selling cookies)

Being Me: 2 Stars & a Wish

Going Camping (plan camp – act it out – what food, what animals will Sparks see, what will Sparks do?)

**Key to Brownies** (Two Stars & a Wish)

**Key to Me** (Who am I –things to try; Fun alone – plan an activity)

My Space (three room organizing ideas)

Key to I Can (around the house: tidy room; Party Planner - invite, menu, food, activities, make it happen)

No More Mess (organize room; recycle outgrown clothing)

Learn about leadership 5 (task chart)

Learn how to plan 1-6 (party for younger children; cookie campaign; life goal chart; budget; business plan; planning activity)

Learn about safety 5 (Be Prepared Plan)

Understand how to be responsible 3 (goal planning)

**Try New Things 1** (action plan for a new activity)

**Design your own Space 5** (organize clutter)

Fashion 2(clothing purge)

Collecting (help by collecting)

**Girl Stuff – Organize This** time mgmt.; effects of disorganization; help get organized; professional; tools/devices; task tracking; design organization product

My Music, Movies & More – The Arts from A to Z bedroom; decorate cardboard box as room

Core 10 Investigate 1 method of program planning & use to plan & evaluate a challenge

Cadet/Junior Leader 1 participate in long & short term planning sessions with the unit; whole program

# **Outdoor Activity**

**Going Outside** (20 minute outside active game; Nature Walk; Picnic; Earth Day Project; 3 rainy day activities, sunny day activities, snow activities; make & erect a bird feeder; create an animal; create an edible aquarium; have a bike/inline skating parade; Hug-A-Tree program; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

Being Healthy (Safe Play, dressing for the weather, outdoor meeting)

In My Community (Neighbourhood Walk)

Going Camping (Twenty minute hike; Water safety; Compass directions – N, S, E, W, right, left; )

**Key to Active Living** (winter, spring, summer outdoor activities, outside sport to try)

Key to the Living World (nature walk, water area; clean up; take recycling out, season walk)

Winter outside (dress for winter camping; frostbite/skin on metal/fall through ice/hypothermia; winter outdoor activity with snacks/meal)

**Taking Part** (plant a tree/flowers; help clean up a park/green space)

Learn about leadership 3 (Guides design outdoor activity)

Explore the Outdoors & Nature 1-6 (participate in outdoor activity & find five things; cookout & weather; compass, map & trail signs; knots, gadgets & tents; camping trip: budget/food/program/kit; outdoor activity)

Learn about our Environment 1, 4 (seasonal hike/nature study; explore nature & play an observation game)

Exploring (plan & do 2 outings; pack backpack; lost strategy game; map; compass; story; minimal impact; equipment)

Outdoor Adventures (hike & meal; first aid kit; cooking; game; song; outdoor knowledge; courtesy; trail & signs)

Exploring a Theme – Creating a Garden plan community garden; photos/fundraise for garden, visit store; discuss project; finalize design; 2 on-site work days; prepare site; plant small plants; duty chart; evaluation

Let's Take it Outside - Knots, Knives & Outdoor Lore outdoor fabric; rain at camp; knots; Swiss Army Knife; make gadgets; weather lore; weather career

Let's Take it Outside – Outdoor Know How day trip away from civilization; animal encounter; leave no trace; weather forecasting; canoeing/kayaking skills

Core 9 Participate in an outdoor service activity

Cadet/Junior Leader 7 help the girls enjoy & learn from an outdoor activity

Ranger Outdoors develop your knowledge & appreciation of the natural environment through outdoor activity

#### **Outdoor Cooking & Eating**

Going Outside (Picnic; create an edible aquarium)

In My Community (snack on neighbourhood walk)

Going Camping (make a camping snack)

Cookout (plan location, menu; list of ingredients/utensils; prepare & serve meal)

Winter outside (winter meals/snacks to keep warm)

Explore the Outdoors & Nature 2 (hold a cookout, learn about weather)

Outdoor Adventures (hike & meal; cooking; courtesy etc.)

**Outdoor Cooking** (breakfast/lunch/dinner; firestarter/alternate cooker; oven; woodpile; stove & fuel; store food/know about water treatment; wash up/dispose of garden; accident prevention & safety)

Let's Take it Outside – Outdoor Know How day trip away from civilization; cooking ideas; energy food; plan campfire; campfires for all; animal encounter; leave no trace; water safety; weather forecasting; canoeing/kayaking skills

# **Personal Exploration**

**Being Me** (About Me show & tell; Spark Memory Book; favourite colour/favourite season/favourite animal; What do you want to be when you grow up; physical activity; women's history; 2 stars & a wish)

**Key to Me** (Who am I – things to try; I feel proud - discussion; My favourite things – discussion & treasures; Respecting others – manners; Being a Friend – discussion, likes, cards; Fun alone – plan activity, draw picture)

Special Interest badges for all Keys

Discover what's important to you 2, 3 (Journal; Reflections)

**Try New Things 6** (demonstrate something new you have tried)

Living Well – Be Glad You're YOU how see yourself; see physical self; uniqueness; personal statement in art; 2 minute sound off video; how you wear your clothes

Girl Stuff - Girls Just Want to Have Fun - likes/passions? Create sport/game; cooking night; fun with arts; party; skin care; facials/masks

Core 3 Set a personal challenge & carry it out

#### **Plants**

**Going Outside** (Nature Walk; Earth Day Project; 3 rainy day activities, sunny day activities, snow activities; Hug-A-Tree program; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

**Being Healthy** (Explore fruits & vegetables, seeds)

**Key to the Living World** (nature walk, plant seeds, plant root; draw seed sprout picture; explore desert, plants & animals; compost; season chart with plants, evergreens)

**Grow your Garden** (ID 3 tools, use; make terrarium out of recycles, plant; grow a plant from a bulb)

Key to Camping (poisonous plants)

**Explore the Outdoors & Nature 1** (go on an outing & discover 5 things in nature that interest you)

**Endangered Species** (rare/endangered/extinct; 2 Canadian plants etc.)

Farming (help/visit farm; 2 breeds; 2 crops; marketing; machinery; farming types; song/story; women in ag.)

Forestry (major groups; 3 forest types; goods; mgmt. & conservation; enemies; visual; Canada forest travel; career)

Gardening (Garden five species for a season; soil; protection/tools; show; career; design; plant show; decoration)

Wildflower (two habitats; 3 edible; 3 harmful; provincial floral emblem; endangered; garden; flower arrangements; public garden & poem)

**Plants & Animals** (list plant products/try new plant/use seeds; propagate a plant; plant nourishment; sculpture; visit zoo for diversity; domestic/wild; field ID)

**Exploring a Theme – Creating a Garden** plan community garden; photos/fundraise for garden, visit store; discuss project; finalize design; 2 on-site work days; prepare site; plant small plants; duty chart; evaluation

**Exploring a Theme – Getting Food on the Table** where food comes from; food resources in lakes & oceans; food quiz game; world food night; compare with other countries; organic food

Let's Take it Outside – Up Close & Personal with Nature observe fallen log; life in small land/waterscape; pond study; use of plants; harmful plants; tree & flower study; bird watching ;bird feeding station; invasive species; endangered species; track observation; visit zoo; local initiative

#### Promise/Law/Motto/Unit Structure

**Being A Spark:** (the Spark Promise, Sign; meeting Opening & Closing Songs; Enrolment; Enrolment Ceremony & Celebration; Pictures of Sparks in uniforms)

**Key to Brownies** (Learn Promise, Law, Motto, Sign; Enrolment ceremony; Grand Howl; Brownie Ring; Story, Toadstool Story; Brownie tie; Brownie Circle & Song)

**Understand the Promise, Law, Motto 1-6** (learn, understand demonstrate meaning of Promise & Law; participate in patrol leader election; Motto skit & day strategy; Sign & Handshake; Knots; enrolment ceremony after 3 meetings)

Learn About Guiding 4 (Patrol code of participation)

**Finding the Path – Choosing Your own Direction** Promise & Law; ceremonies; choose activities; community service; inclusion new; plan activity; plan Canada Cord;

Creating Your Future – Find Your Inner Leader leadership styles & skills; working in a group; humor; 6 thinking hats; Robert's rules; Unit Jobs; leading your group

Core 1 relate how our Promise & Law & purpose statement fulfill the Essence of the Fundamental Principles

Core 2 attend a given number of meetings as established by the unit

Core 4 make or reaffirm the Guide Promise, adding your purpose statement

#### Safety (See also Fire Safety, First Aid, Sports)

**Going Outside** (Hug-A-Tree program)

Being Healthy (Safe Play, Band Aids)

In My Community (Street proofing, Be Prepared Kit)

Going Camping (Water safety; What to do if you get separated)

**Key to I Can** (Staying safe; First Aid; Turn it on Safely- appliance naming, safety, use)

**Key to Camping** (campfire/outdoor cooking/water safety; Be Prepared kit)

**Learn about Safety 1-6** (Basic First Aid, EMS; First Aid Kit, colouring book; safety campaign; safety posters/fire safety audit; Be Prepared Outing Plan; Safety Activity)

Boat Safety (lifejacket/PFD; care; boat needs under 5.5 m; float plan; weather forecast/weather signs; describe reaching assist; rescue breathing;

EMS; HELP; alcohol/drugs & boating; swim 75m with PFD; board boat; test stability; entering water from boat; get into boat from water; demonstrate reaching assist)

**Canoe Safety** (Boat Safety badge; paddle & clothing; parts of canoe & care; position & trim; demonstrate balance, capsize & signal, empty & right, launch, forward & reverse stroke/check/forward & reverse sweep, draw, pry or push away, bow & stern stroke differences, stern J stroke)

**Fire Safety** (three elements of fire, causes, different type, smoke danger; describe how to put out fire with & without extinguishers; describe what to do to prevent, when fire starts, if clothing catches on fire, contact fire department; home escape plan, test smoke detector; becoming a firefighter; sound alarm; panic prevention; help)

First Aid (check, getting help, limitations, ABC's, stabilize, infection, First Aid kit, rescue breathing, nosebleed)

**Streetwise** (make map, read map, design colouring book, puppet show, brainstorm safety tips, game, take self defense, collage of different media messages)

On My Own – Prepare for the Unexpected water safety; safe boating; winter breakdown; disaster planning; fire prevention; invite firefighter; why fire works/burn victim; shut off gas/electricity at home; help in emergency

**Let's Take it Outside – Out on the Trails!** Fitness level/being fit for adventure; foot care; equipment/skills for canoeing/kayaking; gear & budget; equipment & budget; practice trip; what's in a pack; emergency response plan; go on adventure; store & maintain gear

Let's Take it Outside – Outdoor Know How day trip away from civilization; cooking ideas; energy food; plan campfire; campfires for all; animal encounter; leave no trace; water safety; weather forecasting; canoeing/kayaking skills

# Science, Technology, Engineering, Math

**Exploring & Experimenting** (Make Play Dough Animals; Goofy Inventions; Musical Instruments; Listen to a Space story; Find North star & 1 constellation; Build a Paper Airplane; Build a machine propelled by the air from a balloon, sing a counting song & mark each number)

Modern Canadian Inventions (four things - who, when invented; choose significant invention, make model)

**Key to STEM** (people; 2 experiments, repeat experiments; sweep & vacuum hard floor – which better; beat & vacuum area rug – which better; vacuum carpet – any other way; build with blocks; space story/game/legend)

Number Magic (math importance, five everyday ways; historical arithmetic; game; count girls with characteristics)

**Exploring Space** (ISS & Canadarm; Space destination; Planetarium/observatory; astronaut story; space game/skit)

Making Things Go (batteries/cars/planes/electricity; before electricity; build something with light & battery)

Water, Water Everywhere (do a water experiment)

Try New Things 4 (think about how technology affects your life & create experiments relating to STEM)

Aeronautics (4 types; ID parts; air traffic/airplane; visit airport/museum; 3 paper airplanes; glider; kite & party)

Astronomy (define; solar system; direction; star map/movement; ancient tale; find five; moon observe; telescope)

**Body Works** (body process; medical worker interview; health organization; pulse; optical illusion; fingerprints; arches; fat insulation)

Chemistry (polymer; chemical reaction; invisible ink; chromatography; pH; magic; activity with Sparks/Brownies; activity of your choice)

**Computer Skills** (online safety; 3 uses, daily life; computer in business/computer career; parts of computer; 2 word processing works; 2 other works; use a software program; favourite websites/games)

**Engineering** (define/types; ID work; tools/assemble/disassemble/repair; engineering topic activity; constructions; circle check of car/dashboard ID; draw/program plan room/garden; build structure for cup hanging)

Physics (water drops; energy; friction; kaleidoscope; light combination; prism; convex lens; physics activity)

Plants & Animals (list plant products/try new plant/use seeds; propagate a plant; plant nourishment; sculpture; animal groups; visit zoo; domestic/wild: field ID)

**Science** (three areas/careers; technology; five daily; chemistry; physics; hands on museum/science fair; science/art; write or read science fiction story)

Weather (map & prediction; station/meteorologist; cloud type & presentation; game; instrument; fog; weather front; cloud/lightning

**Exploring a Theme – Secret Agent 007** fingerprints; police station tour; forensic science jobs; outdoor searching; mystery party; write a code; design a maze

Exploring a Theme – It's About Time timekeeping devices; different calendars; archeological sites; geology; time capsule; history& clothing; stages of life; timeline

**Exploring a Theme – Galactic Adventures** celestial objects; about space; Bondar; model spacecraft; stargazing/telescope; constellation map & myths; movie/tv

**Exploring a Theme – Everything Comes from STEM** jellybean puzzle; fire as a chemical process; math puzzles; science in life; how science has changed how we live; technology & rocket; scientific method test water proof vs. water resistant; music recording

Core 21 How are modern technology, computers, science & math used in everyday life?

Ranger Science & Technology explore science &/or technology & how they are used in today's world

# **Street Safety**

Being Healthy (safe play, safety discussion)

In My Community (Street Proofing, Be Prepared Kit)

Key to I Can (staying safe indoors & outdoors; make booklet; 911)

**Streetwise** (make map, read map, design colouring book, puppet show, brainstorm safety tips, game, take self defense, collage of different media messages)

On My Own – Safe At Home or Out & About personal safety; safe in cyberspace; hazard charades; personal safety sits; self defense; community safety

Core 7 Know what to do if 1 of your peers is talking about suicide

# Summer Sports (See also Active Living)

Going Outside (20 minute outside active game; 3 rainy day activities, sunny day activities; have a bike/inline skating parade)

**Being Healthy** (meeting at swimming pool, dressing for the weather)

Going Camping (Water Safety)

**Swim, Skate** (plan a swimming party, learn a new skill in swimming)

Wheels (safety equipment, helmet, working wheels, store & maintain, road signs, start/stop/move/signal/check)

**Swimming** (water safety; throwing assist/reaching assist; rescue breathing; dive; 150m swim; stride entry; 2 minute tread water; PFD exercises including HELP, Huddle, roll & tread)

Sailing (Boat Safety badge; PFD; parts of a sailboat; terms; clothing; safety; figure 8, bowline; safely board; prepare for sailing & put away; sail with instructor; weather)

**Boat Safety** (lifejacket/PFD; care; boat needs under 5.5 m; float plan; weather forecast/weather signs; describe reaching assist; rescue breathing; EMS; HELP; alcohol/drugs & boating; swim 75m with PFD; board boat; test stability; entering water from boat; get into boat from water; demonstrate reaching assist)

Canoe Safety (Boat Safety badge; paddle & clothing; parts of canoe & care; position & trim; demonstrate balance, capsize & signal, empty & right, launch, forward & reverse stroke/check/forward & reverse sweep, draw, pry or push away, bow & stern stroke differences, stern J stroke )

Cycling (helmet; riding safety demonstration; road/weather hazards; traffic rules; maintenance; bike trip; community event; careers in cycling)

Let's Take it Outside – Out on the Trails! Fitness level/being fit for adventure; foot care; equipment/skills for canoeing/kayaking; gear & budget; equipment & budget; practice trip; what's in a pack; emergency response plan; go on adventure; store & maintain gear

# Values (see also Faith, Spirituality & Peace)

Key to Brownies (Do Your Best & Lend A Hand)

Discover what's important to you 1 (value brainstorm)

**Understand How to be Responsible 4** (visual presentation on making responsible choices)

**High On Life** (natural high list; deterring smoking & drugs; visit police for breathalyzer & drunk driving info; media messages; health organization help; peer pressure; speech about addiction)

**Girl Stuff – Relationships & Values & Choices** making good decisions – boys; family relationships; bullying; peer pressure; choosing friends; values/decision making; tv values; relationship with parents

#### Water

In My Community (Water, Clean Water)

**Going Camping** (Water Safety)

Key to the Living World (Water all around – conserve, deserts, picture, song, area, water body description)

Water, Water Everywhere (track drinking & cooking water – 1 day; water experiment)

Saving Water (water & water conservation projects; help out; booklet about local water conservation)

Learn about Safety 3 (safety campaign)

Learn about Our Environment 3 (water use, water conservation, visit a water body, celebrate water day)

Water (pollution; source & purification; improve supply; quality; leisure activity; living water things; water site visit; Guides' Own)

On My Own – Prepare for the Unexpected water safety; safe boating; help in emergency

A World to Discover - What's Up Around the World clean water/international boundaries:

#### Weather

**Going Outside** (three rainy day activities, sunny day activities, snow activities; think about trees & act how they would feel in the rain, in the wind, losing leaves, in the winter, with squirrels running up & down, with new buds in spring)

Being Healthy (dressing for the weather)

Key to the Living World (watch weather report; act out; maps; season – chart, evergreens, game, walk in 2)

**Weather Tracker** (track weather for the day; weather chart for the day; weather watcher tool – 1 week)

Exploring the Outdoors & Nature 2 (hold a cookout & learn about weather – dressing for it, how to stay dry & warm, condensation, weather patterns, rain gauge, windsock, dramatic weather event)

Sailing (weather)

Weather (map & prediction; station/meteorologist; cloud type & presentation; game; instrument; fog; weather front; cloud/lightning

**Let's Take it Outside – Survivor Girl** weather hazards; hypothermia; emergency prevention

Let's Take it Outside - Knots, Knives & Outdoor Lore weather lore; weather career

Let's Take it Outside - Outdoor Know How weather forecasting

# Winter Sports (See also Active Living)

Going Outside (20 minute outside active game; Nature Walk, snow activities)

Being Healthy (meeting at skating rink)

Aboriginal People in Canada (snowshoe or toboggan)

Winter is Great (snow fort/figure; skiing/skating/sledding/snowshoeing; use/maintain/care/store/wear equipment)

**Skating** (care; forward/backward/corner/stopping/30 minute skate; game; safety on ponds; inline safety gear; 1 foot glide/crossover/obstacle course; hockey, attend women's game; muscle groups & exercise with instructor)

Skiing or Snowboarding (care; carry; skills; safety rules; dress; turn/stop/climb/fall; lifts, bindings; Olympics)

Snowshoeing (care; safety, kit needs; don/walk/run/hills; plan & go on outing; resource files; history; game; dress)

Let's Take it Outside – Winter Wonderland snow sports; indoor sports in winter; living winter in the past; wool & heat retention clothing; snow/ice sculpture; darkness in various time zones; tin can/ ice lantern; explore sickness in winter; help Sr. with snow removal; penguins/polar bear

#### Women's Issues

Being Me (What do you want to be when you grow up; women's history challenge)

**Exploring Space** (read story about female astronaut)

**Sport** (media coverage of male & female athletes; women in sport history etc.)

Farming (women in agriculture etc.)

Creating Your Future – Follow that Woman accomplishments; girls/women today; Person's case; local female leader; women's history camp theme; role models

Core 22 Investigate women's issues

Ranger Women's Concerns be aware of the evolving role of women in today's society

#### **WAGGGS**

**The World Around Me** (WAGGGS Crafts; listen to a story about a child in a WAGGGS country; make up a story about a girl in a WAGGGS country; learn a song from a WAGGGS country & 1 from Canada; Snack from WAGGGS country)

**Pen Pals** (learn about a country with Brownies –what they are called, uniform; make a doll)

Key to the Arts (WAGGGS Craft; song & dance)

Key to Girl Guides (Thinking Day; CWFF; WAGGGS Game; four world centres; Guide-Scout week)

**Learn about WAGGGS #1-6** (Promise/Food/Culture/Party or Game/Song of a WAGGGS country; World Centres; CWFF/Thinking Day; World Flag picture/game; Promise, Law, Uniform game for five WAGGGS countries; WAGGGS or international activity)

**Be involved in your community #5** (going global international service project)

**World Guiding** (learn about B-P; similarities of 5 WAGGGS countries; make game/activity for younger girls; food; learn about WAGGGS country; World Centre; Plan party/activity; Plan Ceremony celebrating World Guiding)

Finding the Path – Broaden Your Horizons Guiding in Canada; all girl; WAGGGS initiatives; WAGGGS trivia; World Centre; CWFF; World Centre Songs; Guiding/Scouting & P&L in other

A World to Discover – Girl Guides International WAGGGS – why?; CWFF learn & help; twinning presentation; national & group trip to world centre; previous international camp; attend international event

Core 14 Consider the benefits of membership in WAGGGS