

The Great Cookie Caper – Wide Game

How you win – First team back to their “cookie box” with all “cookies friends rescued” wins

What you will need:

- Printed Cookie Friend Cards (6 for each team)
- Printed Question and Answer Cards (1 question per Cookie Critter)
- Printed Challenge Cards (1 challenge per Cookie Critter)

How to Prepare:

- Determine the game boundaries
- Select 6 Guiders to be the Cookie Critters
- Select 2 or 3 Guiders to be the fake Cookie Critters
- Provide 1 Cookie Friend Card (times the number of teams, for example if there are 6 teams then the cookie critter will need 6 copies of their designated cookie friend), 1 Question and Answer Card and 1 Challenge Card to each of the Cookie Critters
- Mark where each team “Cookie Box” will start from (this will be the same location where they will need to return to in order to win the game)
- Read the Story/ Instructions to the Girls
- Have Fun

How the Game Works:

- Girls are separated into 6 even teams (If you have a large number of girls taking part more teams can be added).
- Before the game starts, 6 Guiders “the Cookie Critters” must spread out and wander about in the designated game area. Make sure to inform the girls of the game boundaries (where they can and cannot go). Have a few other Guiders (two or three) wander around the field who are fake Cookie Critters.
- Each Cookie Critter will have taken one “Cookie Friend” that the girls must try to rescue for a total of 6 “Cookie Friends”.
- To rescue the “Cookie Friend” from the “Cookie Critter” teams will need to locate the “Cookie Critter” and ask the following “We have come to rescue our “Cookie Friend”. Cookie Critter do you have a question for us? “
- The “Cookie Critter” will then ask the team a cookie related question. If the team answers correctly they will receive their “Cookie Friend”. If the team answers incorrectly they will have to complete the challenge given by the “Cookie Critter” in order to rescue their “Cookie Friend”.
- First team to collect all of their “Cookie Friends” and return to their cookie box wins.

Story/ Instructions to be told to girls at the start of the game once they are in their teams

“You are a box of girl guide cookies. As you awake from your pre-cookie campaign slumber you realize that some of your cookie friends have been taken by the “Cookie Critters”.

Before they are eaten you will need to find and rescue each one so that they can join you and all the other cookies in the box so that you are ready for the big cookie sale.”

In the field you will find the Cookie Critters. Cookie Critters like to play tricks so they have disguised some of your guiders as fake Cookie Critters but only the real Cookie Critters will have your cookie friend.

When you approach a Cookie Critter don't forget to say “We have come to rescue our cookie friend. Cookie Critter do you have a question for us?”

If you answer the Cookie Critter's question correctly the Cookie Critter will return your cookie friend. If you do not answer the Cookie Critter's question correctly they will give you a challenge you must complete in order to rescue your cookie friend.

Once you have rescued all of your cookie friends, make your way back to your cookie box. The first team to have all their cookies rescued and back in the box ready for the big cookie sale wins.



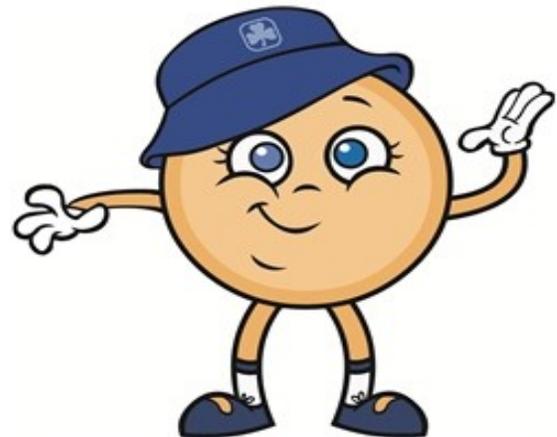
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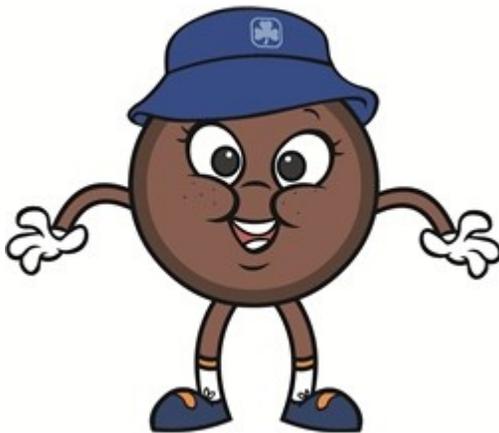
CHLOÉ



MAYA



MARY



ROBERTA



CHRISTINA

Question: What was the name of the Canadian astronaut who juggled Girl Guide cookies in space?

Answer: Roberta Bondar

Question: In 1927 the first Girl Guide Cookies were made in which Province?

Answer: Saskatchewan

Question: Name four different flavours of cookies Girl Guides have sold since 1927.

Answer: Chocolate Sandwich Cookies, Vanilla Sandwich Cookies, Chocolatey Mint Cookies, Maple Cream Cookies, Peanut Butter Cookies and Vanilla Crème Cookies

Question: What was the name of the cookie manufacturer before Dare Foods Ltd?

Answer: The Christie Cookie Co.

Question: What year did Girl Guides of Canada have a special cookie box created commemorating the 50th Anniversary of Girl Guides of Canada?

Answer: 1960

Question: What year did Girl Guides of Canada begin selling the Chocolatey Mint Cookies?

Answer: 1993 (introduced in Ontario) or 1995 (Sold in all provinces)

Challenge:

In one minute create a new cookie selling song.

Challenge:

As a team create a quick sketch demonstrating how you would approach a customer to ask them if they would like to buy some Girl Guide Cookies

Challenge:

Calculate the Change – If a customer wants to buy 3 boxes of Girl Guide cookies but only can pay with a \$50.00 bill, how much change they will receive.

Challenge:

List 5 safety measures you and your unit should always take when selling cookies door to door in your neighbourhood.

Challenge:

List 10 things your unit could buy with the profit raised through cookies sale.

Challenge:

Create a short Public Service Announcement for our Cookies (Like a Commercial).